

**LEGO®**

MARVEL

# SUPER HEROES

76021



[LEGO.com/SuperHeroes](http://LEGO.com/SuperHeroes)

MARVEL  
**GUARDIANS  
OF THE GALAXY**



[LEGO.com/brickseparator](http://LEGO.com/brickseparator)

EN

IMPORTANT: Never modify the elements or use other projectiles than provided with this toy.

DE

WICHTIG: Die Elemente dürfen nicht verändert werden. Es dürfen ausschließlich die mit dem Spielzeug mitgelieferten Geschosse verwendet werden.

FR

IMPORTANT : Ne jamais modifier les éléments ni utiliser d'autres projectiles que ceux fournis avec ce jouet.

IT

IMPORTANTE: non modificare gli elementi o utilizzare proiettili non forniti con questo prodotto.

NL

BELANGRIJK! Verander niets aan de elementen en gebruik geen andere projectielen dan de bij het speelgoed geleverde.

ES

IMPORTANT: No modifique los elementos ni utilice otros proyectiles diferentes a los suministrados junto con este juguete.

DA

VIGTIGT: Elementerne må ikke ændres, og der må ikke bruges andre projektiler end dem, der følger med legetøjet.

FI

TÄRKEÄÄ: Älä koskaan tee osiin muutoksia tai käytä lelussa muita kuin sen sisältämää ammuksia.

SV

VIKTIGT: Modifera aldrig delarna och använd aldrig andra projektiler än de som medföljer denna leksak.

PT

IMPORTANT: Nunca modifique os elementos nem utilize projéteis que não tenham sido fornecidos com este brinquedo.

EL

ΣΗΜΑΝΤΙΚΟ: Ποτέ μην τρωποποιείτε τα στοιχεία του παιχνιδιού και μην χρησιμοποιείτε άλλα βλήματα εκτός από αυτά που συνοδεύουν αυτό το παιχνίδι.

JA

重要: 部品を改造したり、本製品に付属の発射体以外のものを使用しないようにしてください。

ZH

重要提示: 切勿更改组件或使用并非由本玩具附带的弹丸。

KO

중요함: 이들 부품을 수정하거나 이 완구와 함께 제공된 것이 아닌 발사체는 결코 사용하지 마십시오.

RU

ВАЖНО: запрещается вносить изменения в элементы или использовать другие снаряды, отличные от тех, которые поставляются с данной игрушкой.

PL

WAŻNE: Nigdy nie modyfikowaj elementów zabawki ani nie używaj pocisków innych niż dostarczona z zabawką.

CZ

UPOZORNĚNÍ: Nikdy neupravujte součástky a nepoužívejte jiné projektily než ty, které jsou dodávány s touto hračkou.

SK

UPOZORNENIE: Nikdy neupravujte súčiastky a nepoužívajte iné projektily než tie, ktoré sú dodávané s touto hráčkou.

HU

FONTOS: Az elemeket nem szabad módosítani, és a játékhöz adott lövedékek helyett sem szabad másat használni.

UA

ВАЖЛИВО: забороняється вносити зміни до елементів або використовувати інші снаряди на відміну від тих, що поставляються з цією іграшкою.

HR

VAŽNO: Nemojte nikad mijenjati elemente ili koristiti druge projektile osim onih koji su bili priloženi uz ovu igračku prilikom kupnje.

SR

Важно: Немојте да модификујете елементе и не користите друге пројектиле осим оних који долазе уз ову играчку.

SL

POMEMBNO: Nikoli ne spremijnjate elementov in uporabljajte le izstrelke, ki so bili priloženi teji igrački.

RO

IMPORTANT: Nu modificați niciodată elementele și nu utilizați alte proiectile decât cele furnizate cu această jucărie.

BG

ВАЖНО: Не виразяйте мензите и не използвайте други снаряди освен приложението към тази играчка.

LV

SVARĪGI! Nekad nepārveidojiet rotālijetas elementus, vienmēr izmantojiet tikai tās komplektā iekļautās lodites.

ET

OLULINE: Mängusasi osi ei tohi teistega asendada, kasutades vöib ainult kaasasolevat heitkehää.

LT

DĒMESIO! Niekuomet nekeiskité elementy ir naudokite tik tuos šovinius, kurie yra pridėti prie šio žaislo.

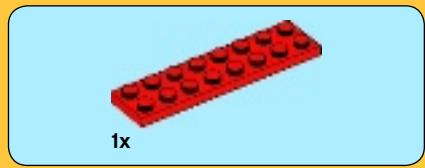
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ÖNEMLİ: Hiçbir zaman parçalarda değişiklik yapmayın veya bu oyuncakla sağlananlar dışında mermiler kullanmayın.

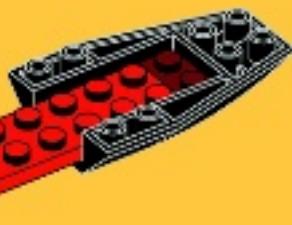
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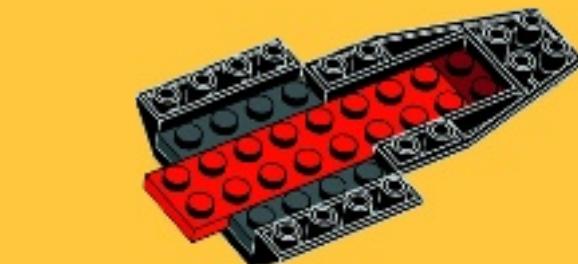
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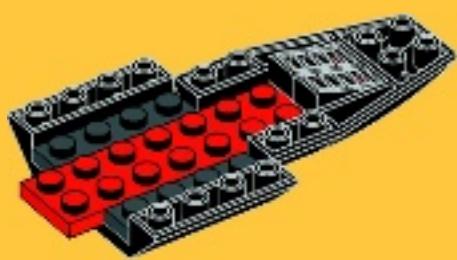
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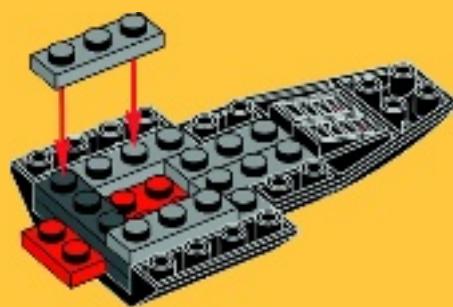
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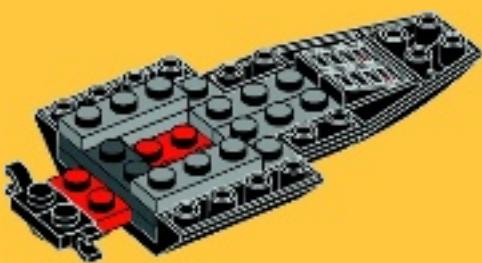
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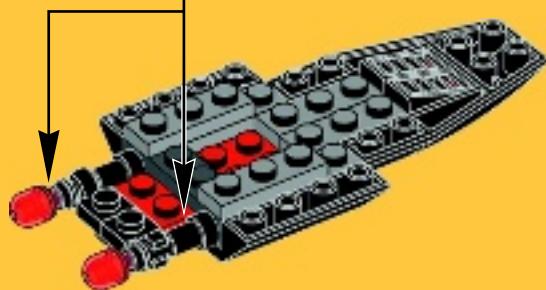


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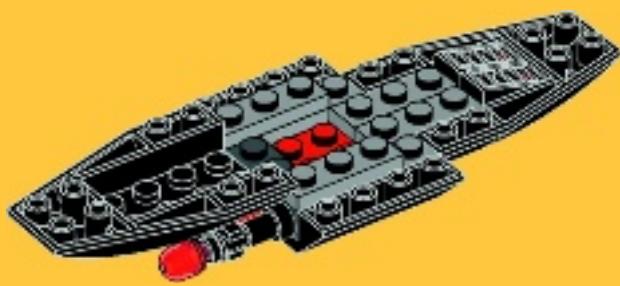


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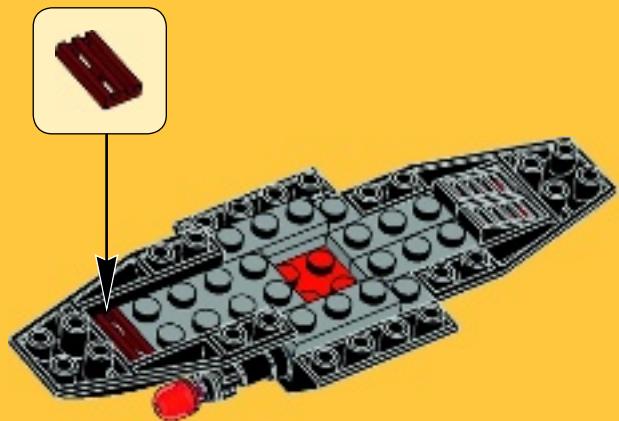
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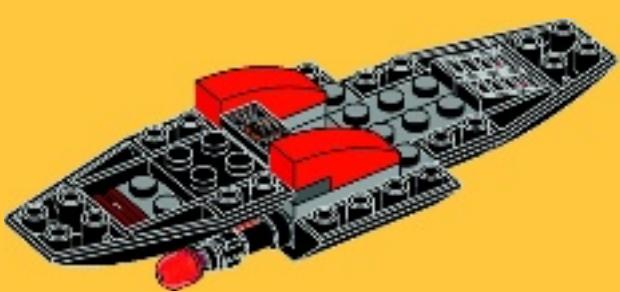




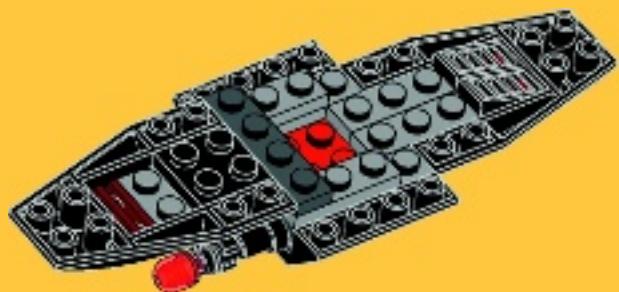
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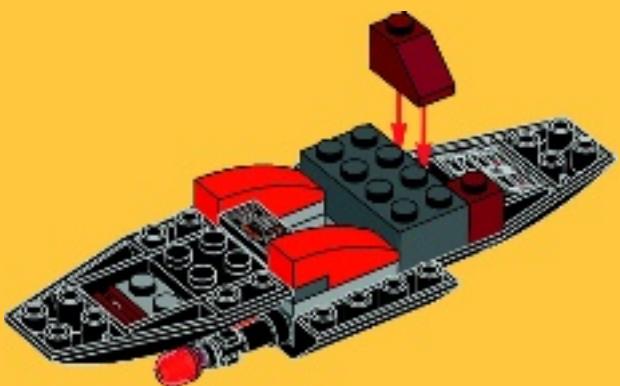
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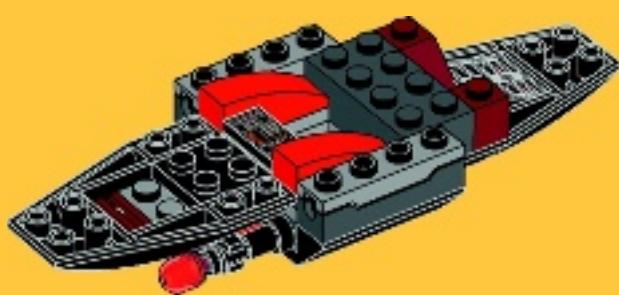




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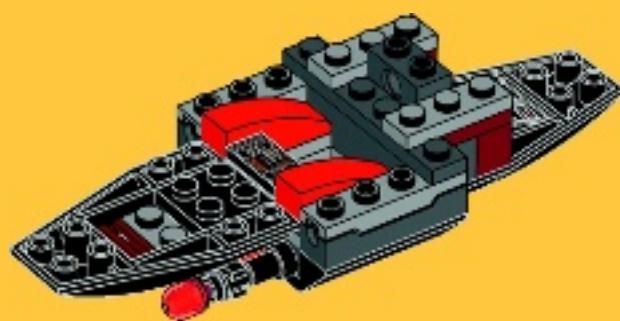


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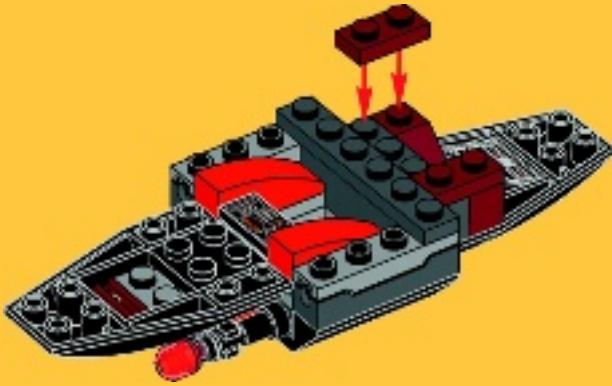


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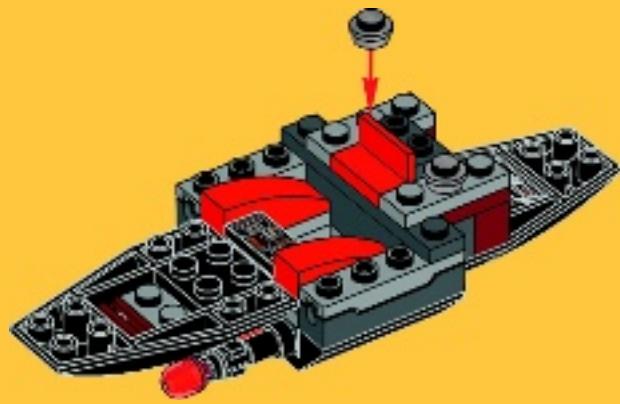


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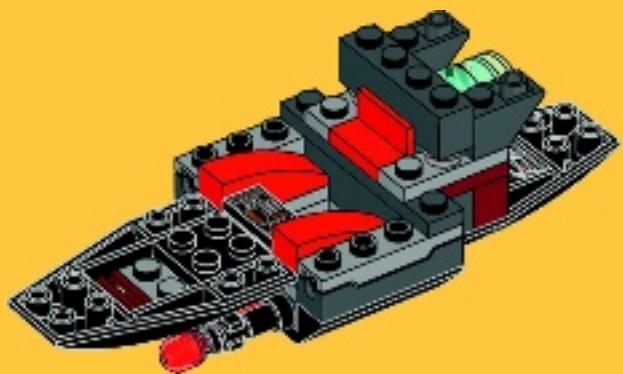
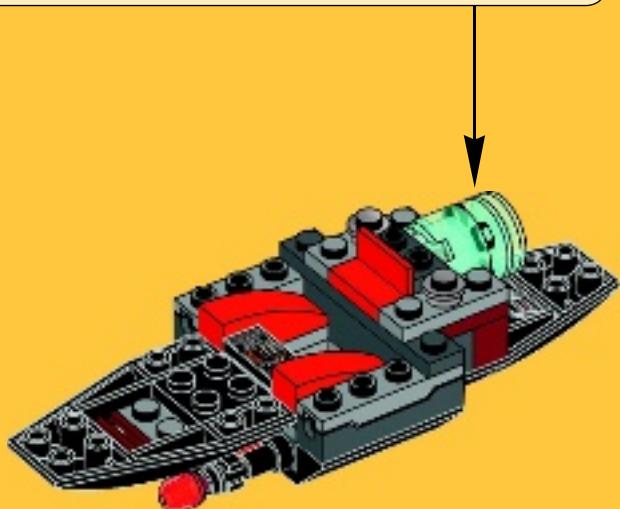




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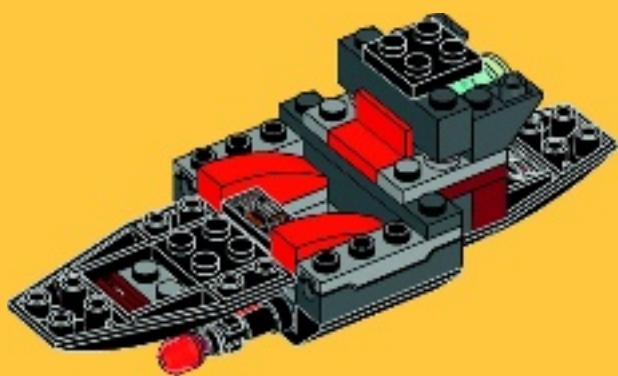


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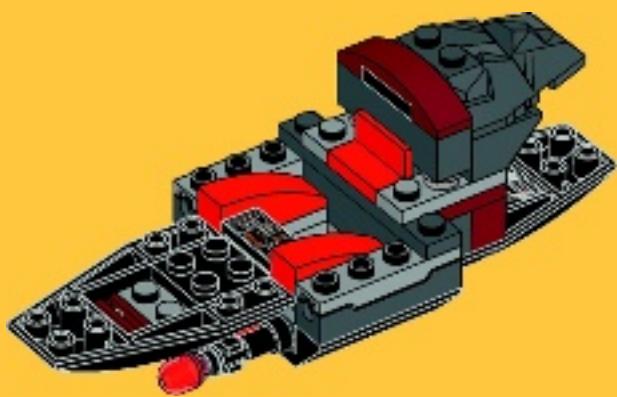




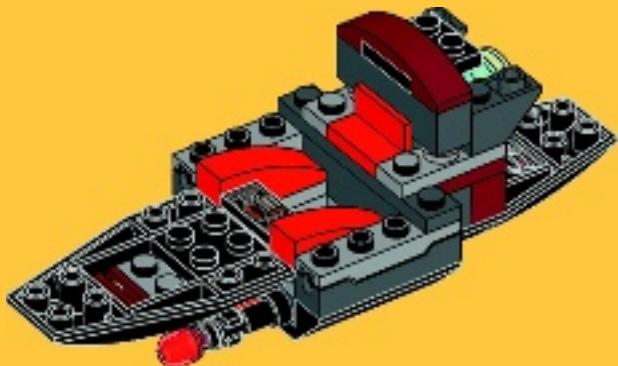
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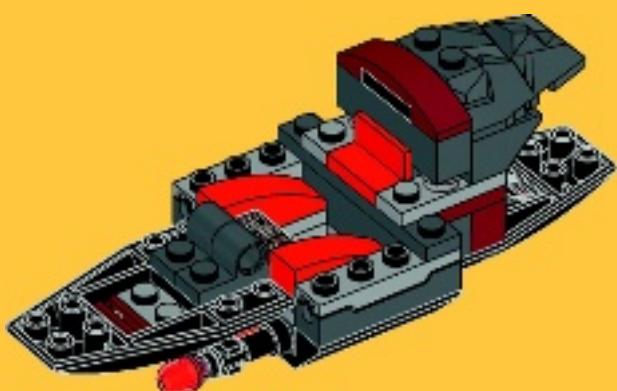
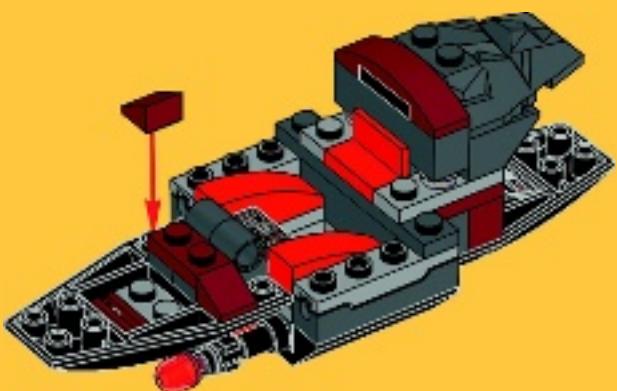
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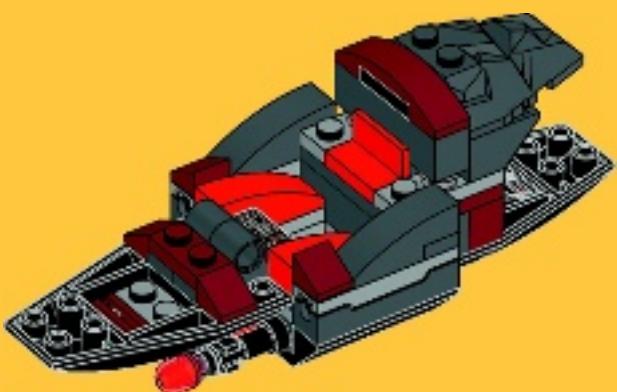
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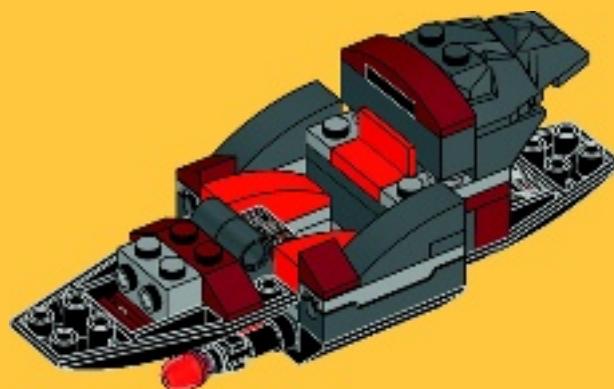


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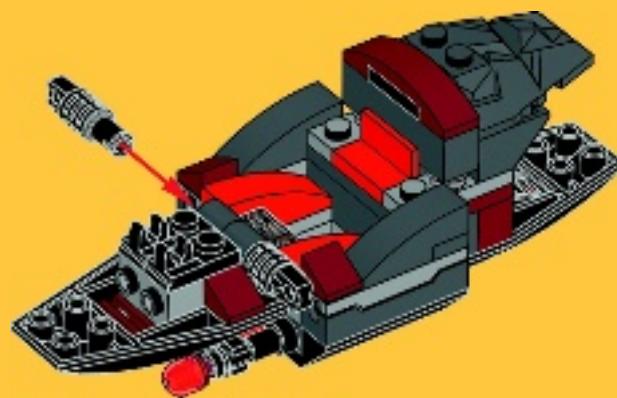




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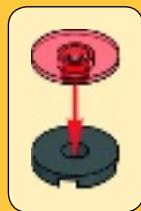


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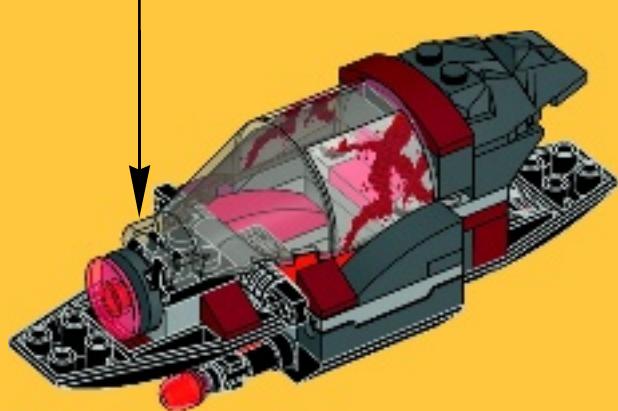
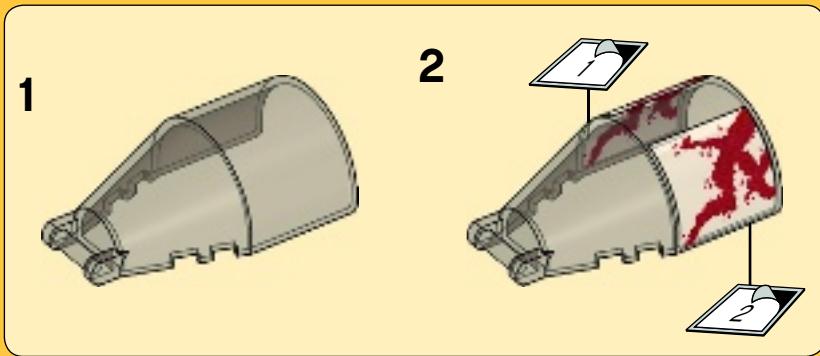




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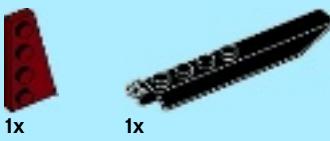
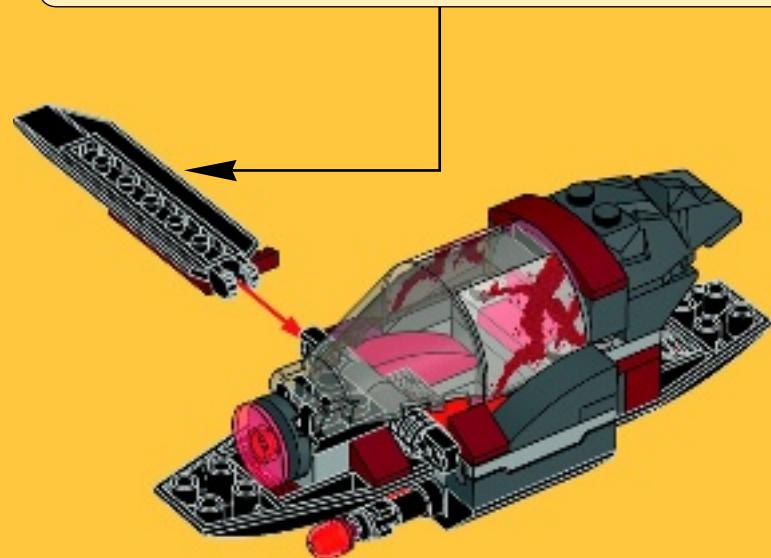
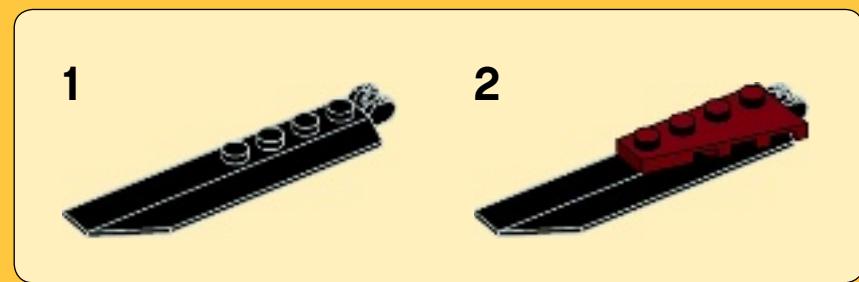


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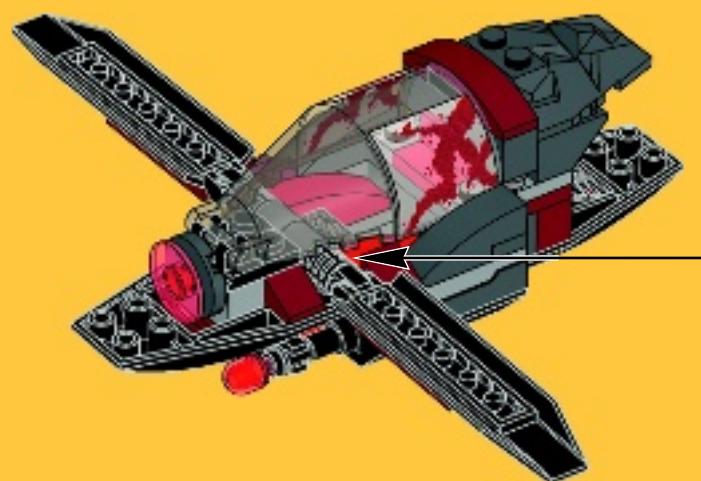
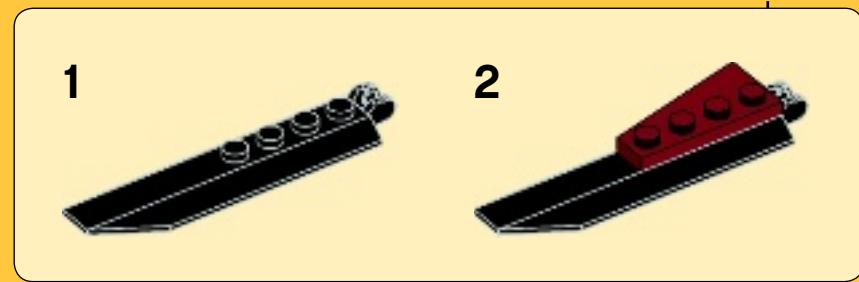


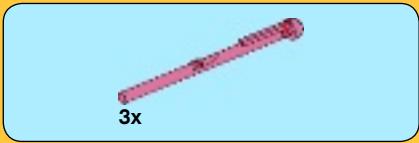


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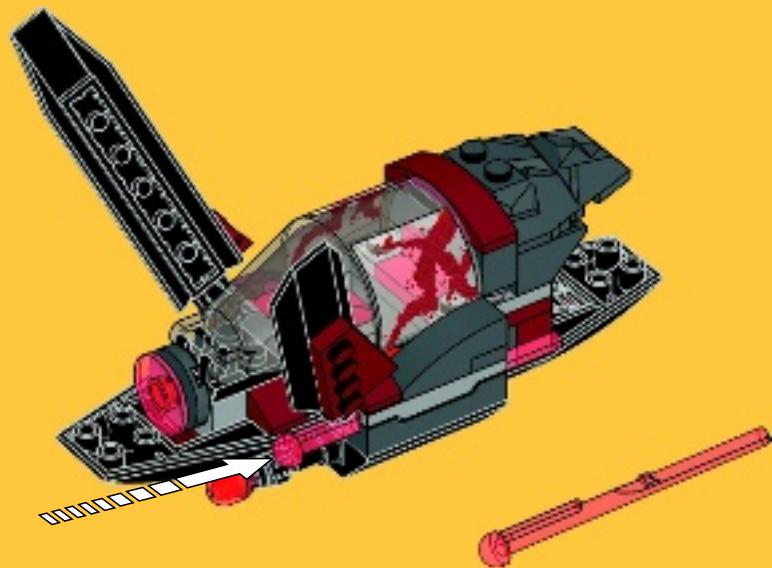
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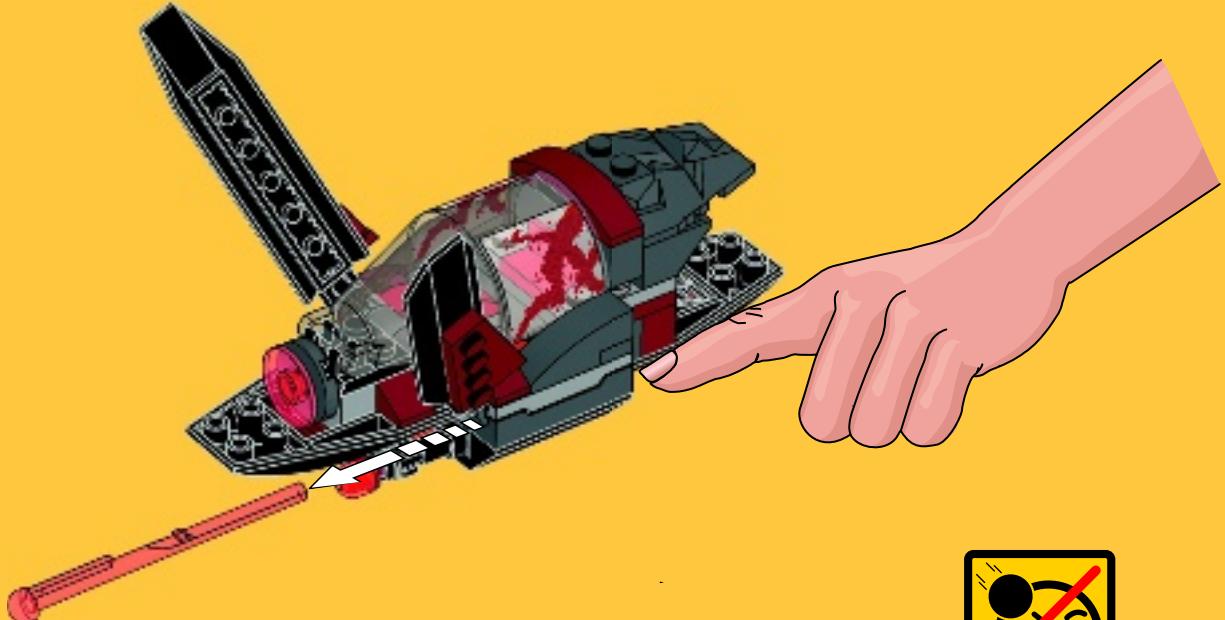


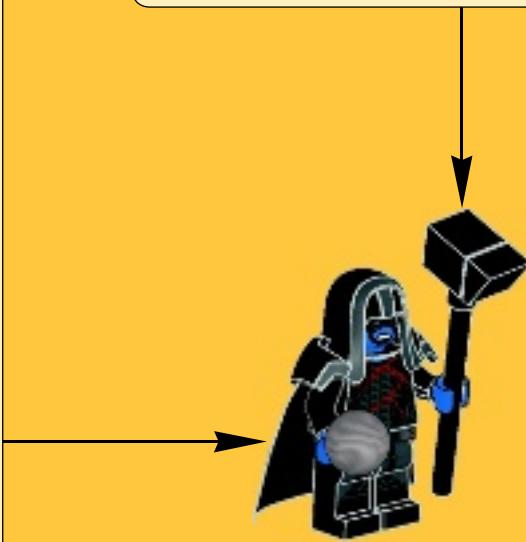
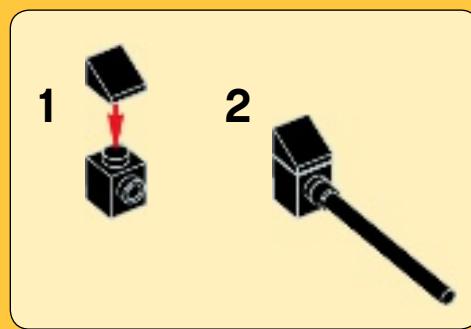
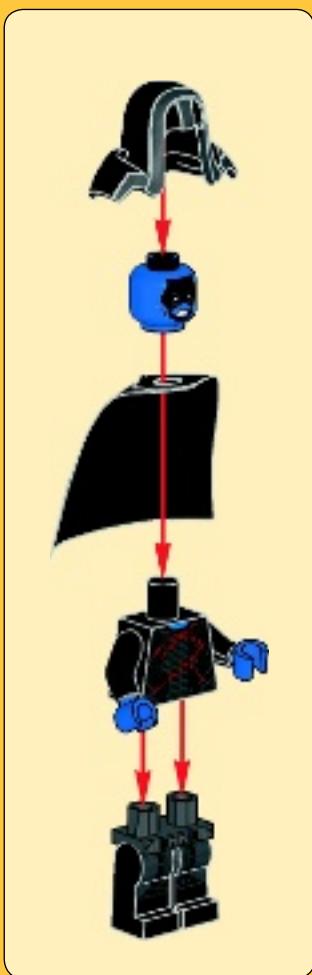
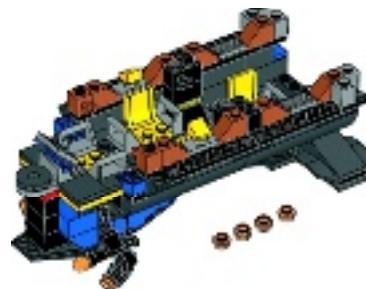
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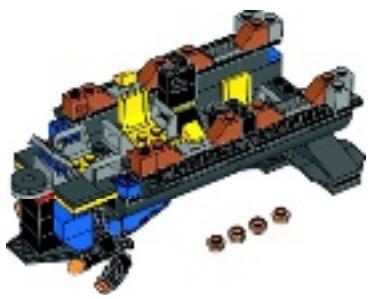
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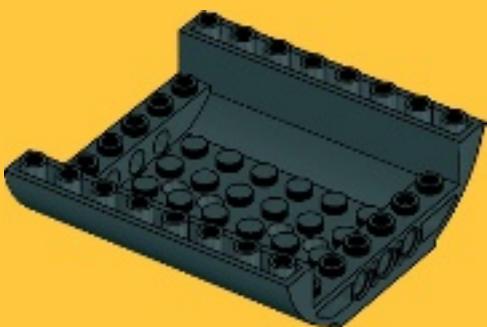
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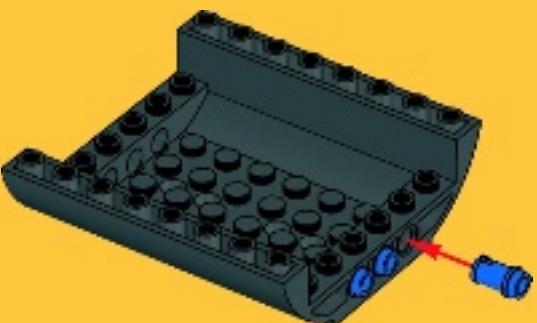




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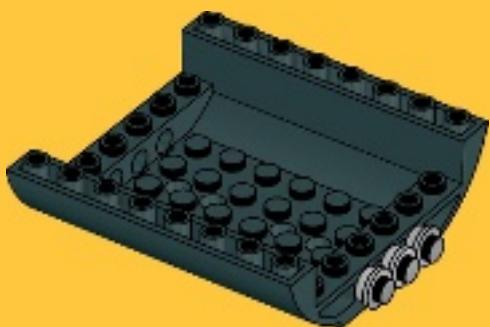


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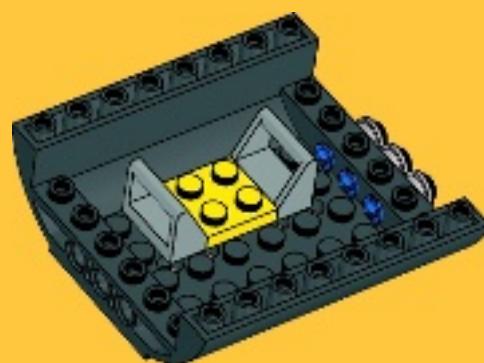


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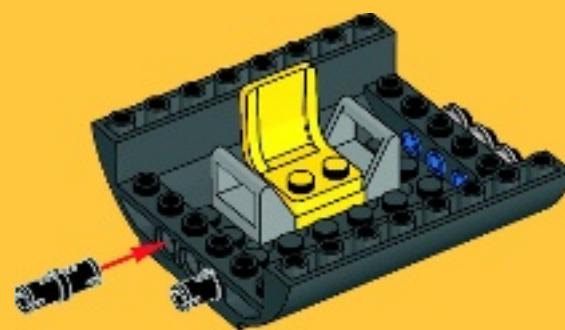


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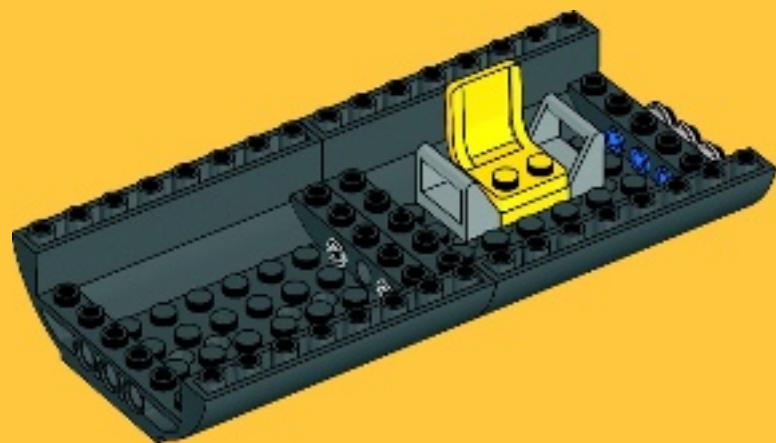
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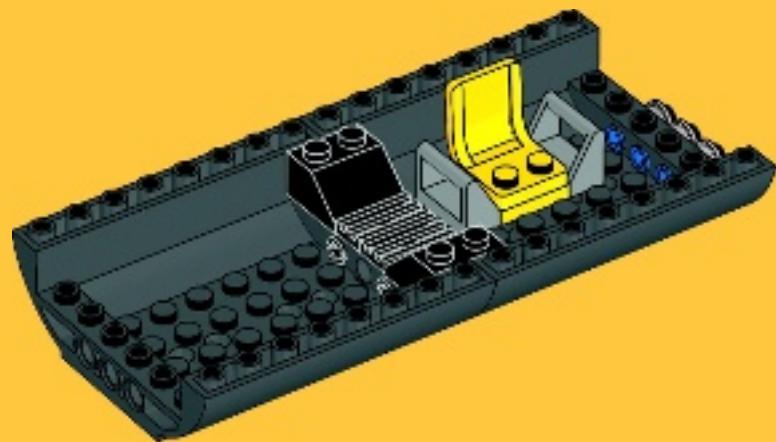




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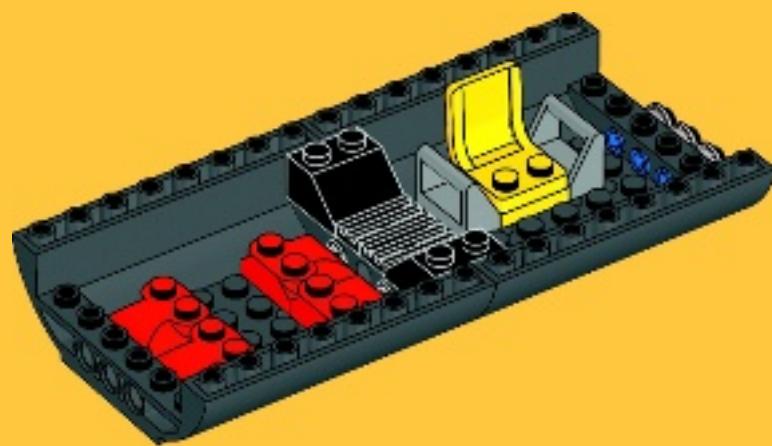
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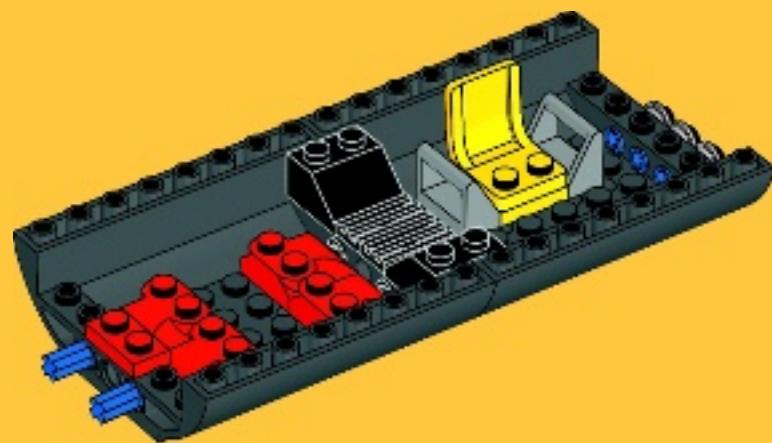


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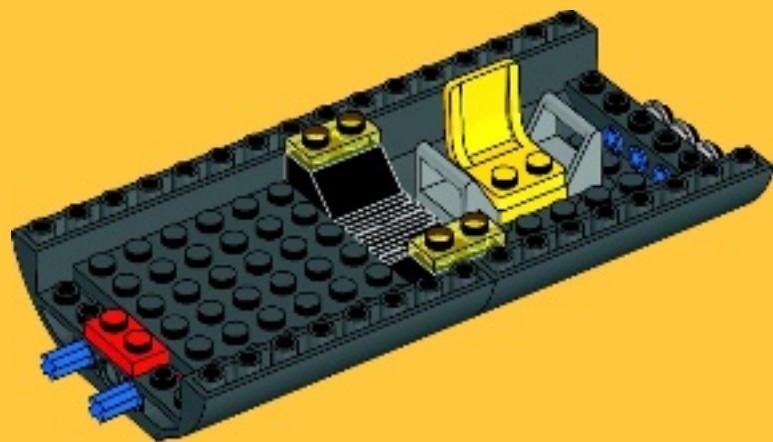


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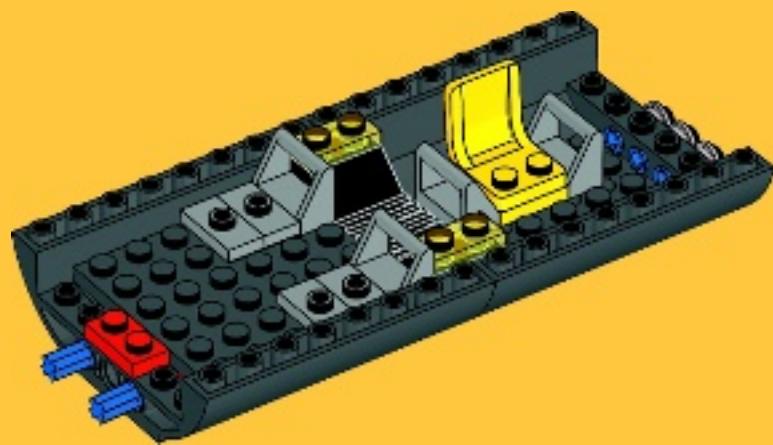


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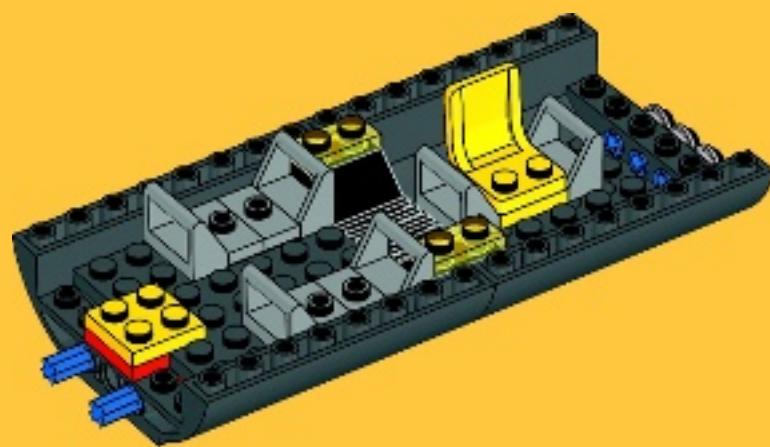


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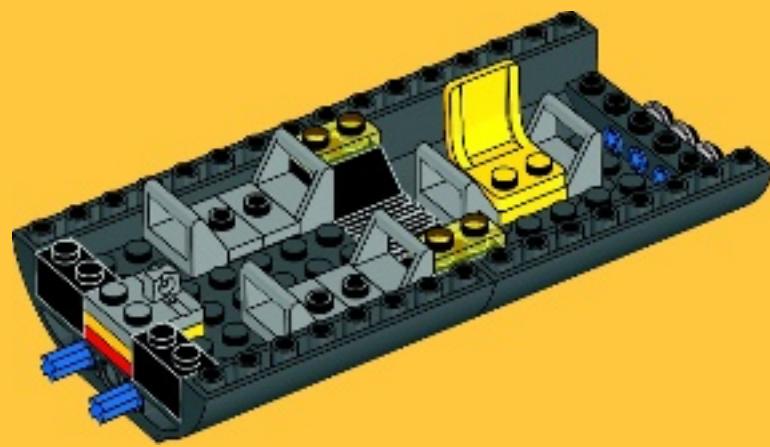


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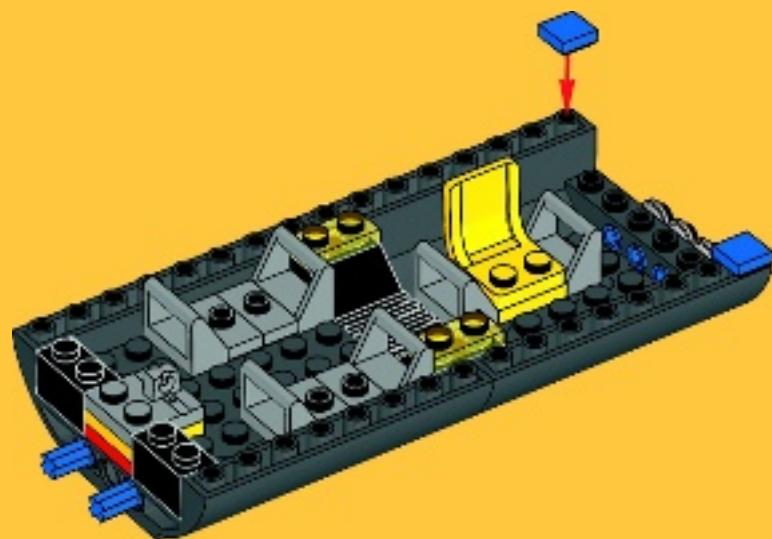
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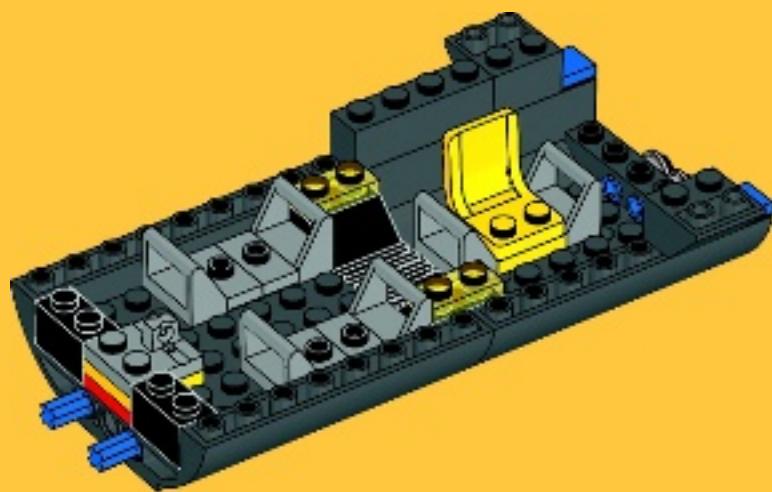
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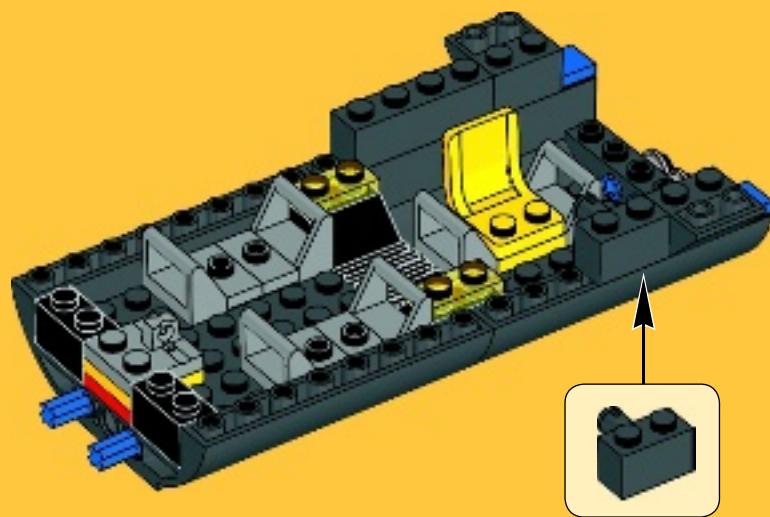
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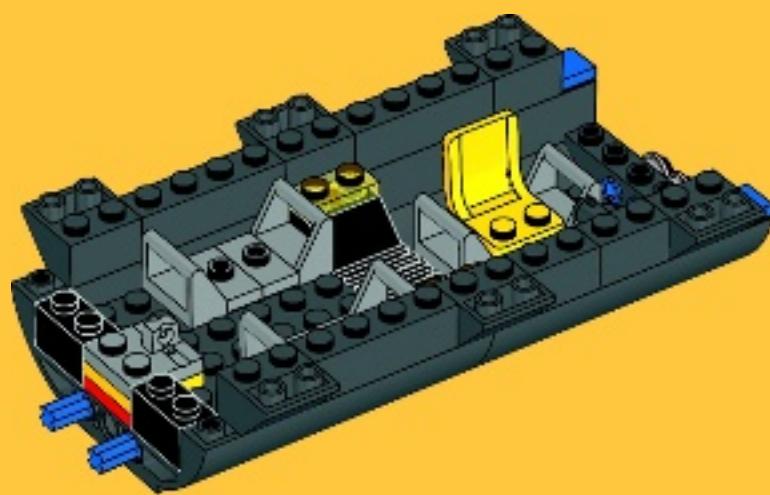


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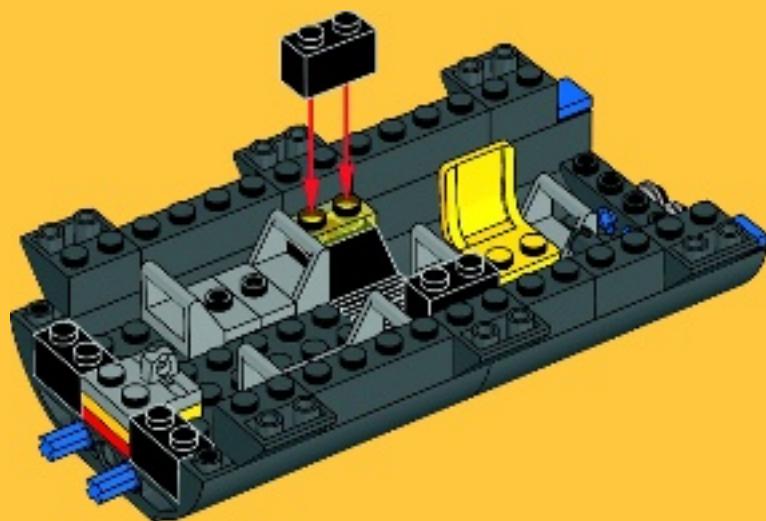


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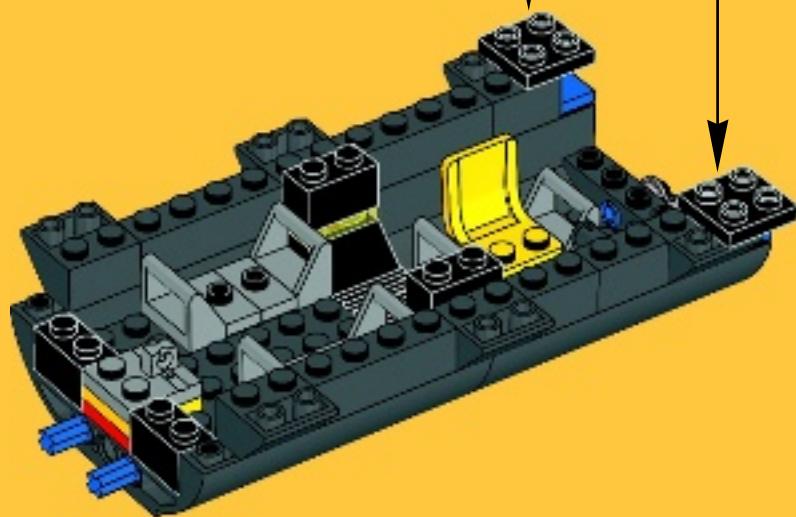




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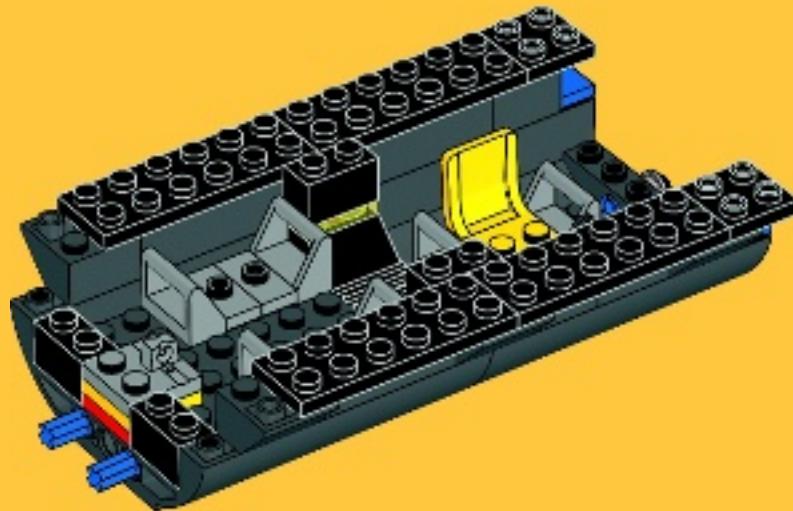
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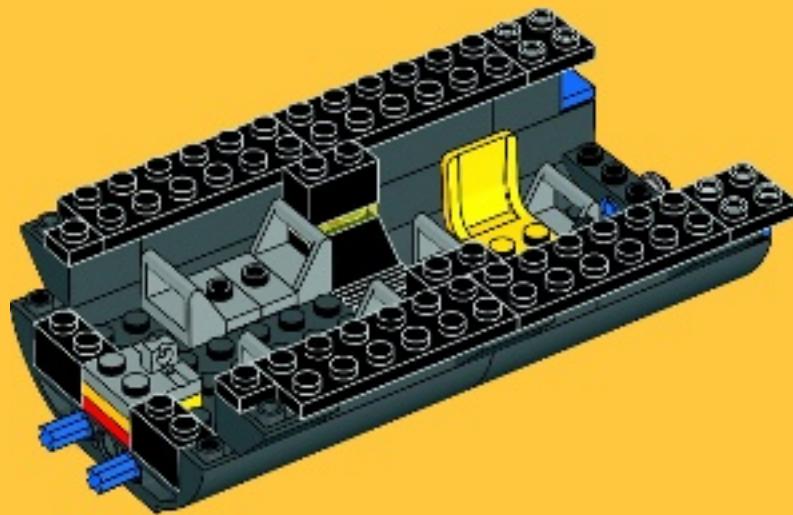
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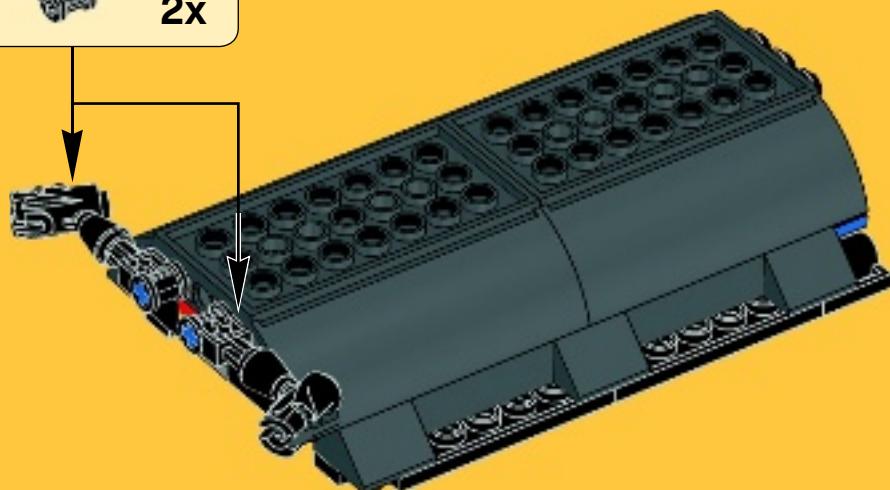
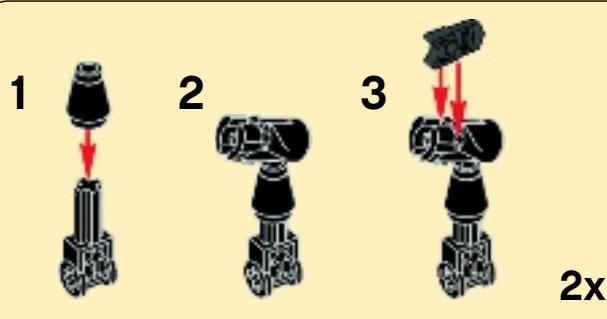
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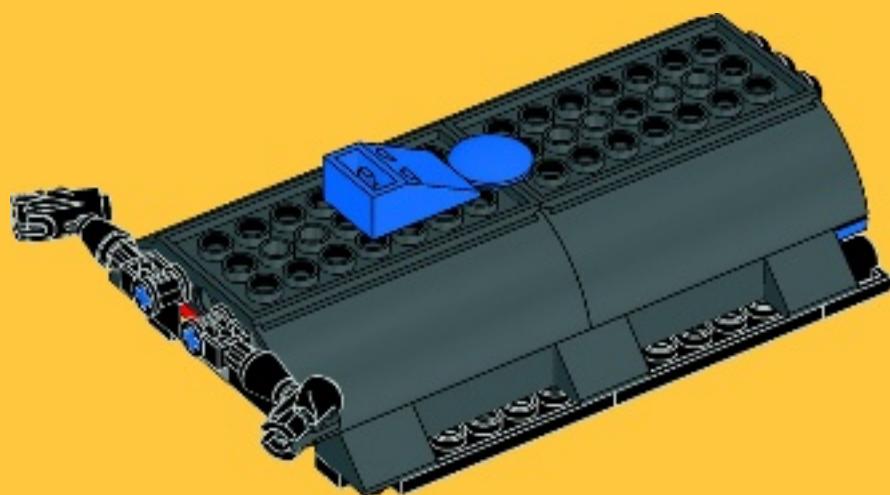




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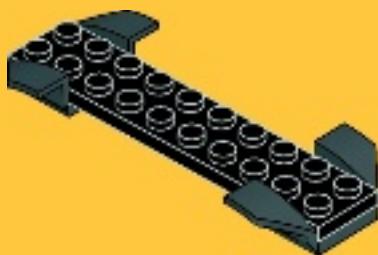


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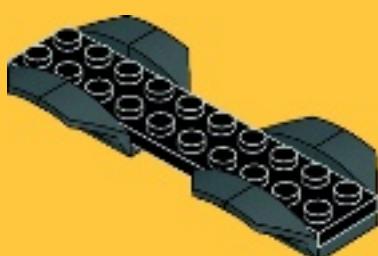




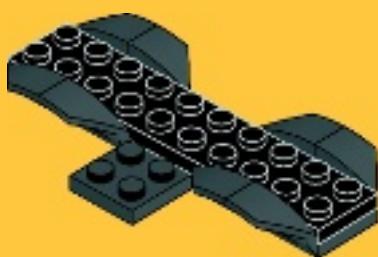
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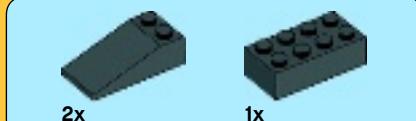
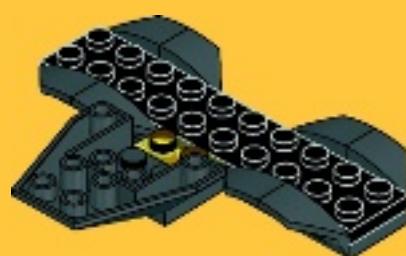
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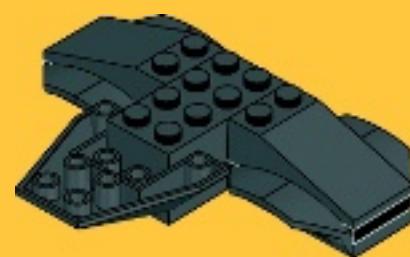
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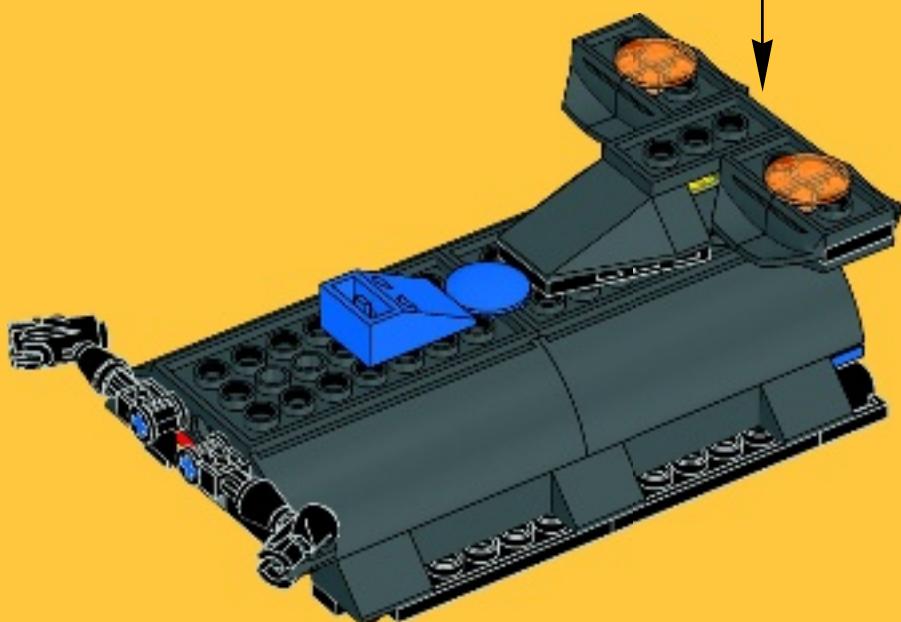


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24





1



2



3



1x



4



2x





2x



1x

5



2x



2x



2x

7

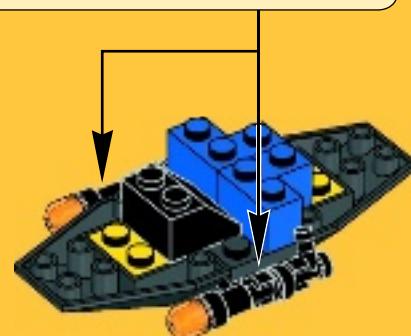
1



2



2x

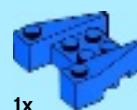


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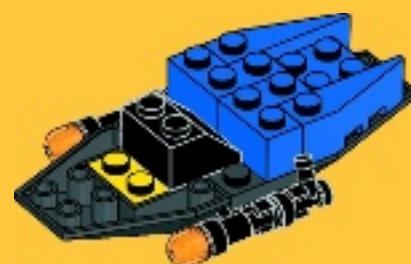
2x

6



1x

8





1x



1x

9



1x



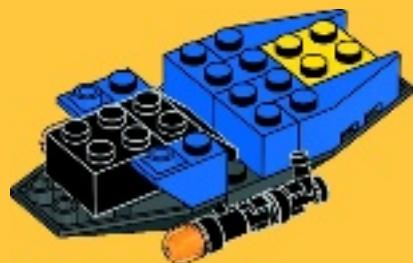
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11



2x

10



1x



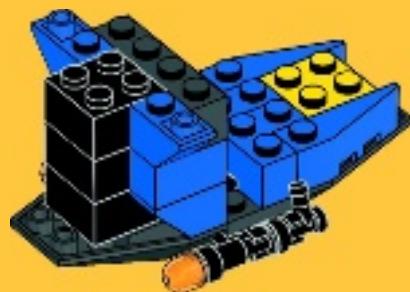
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12

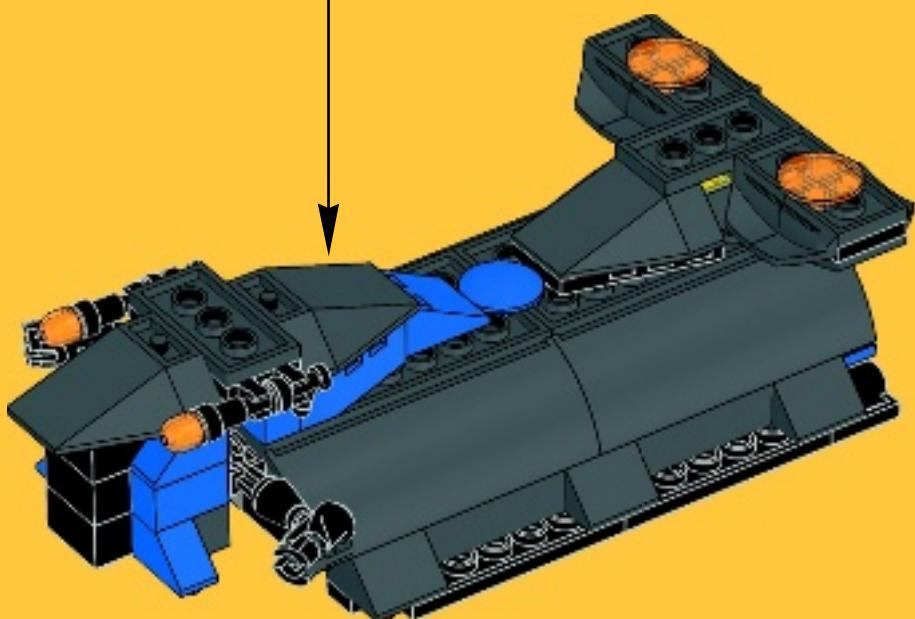




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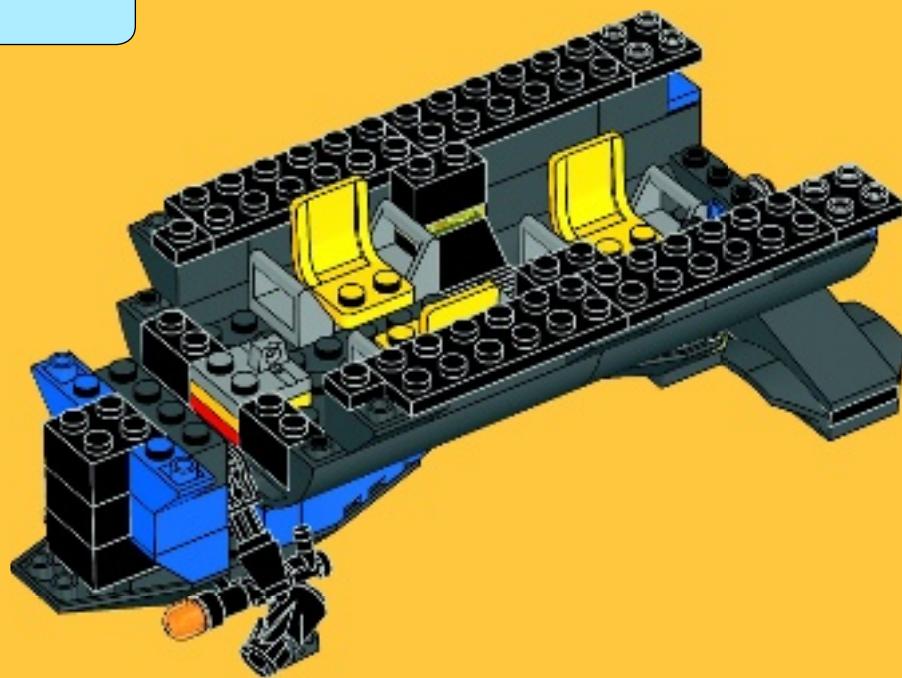
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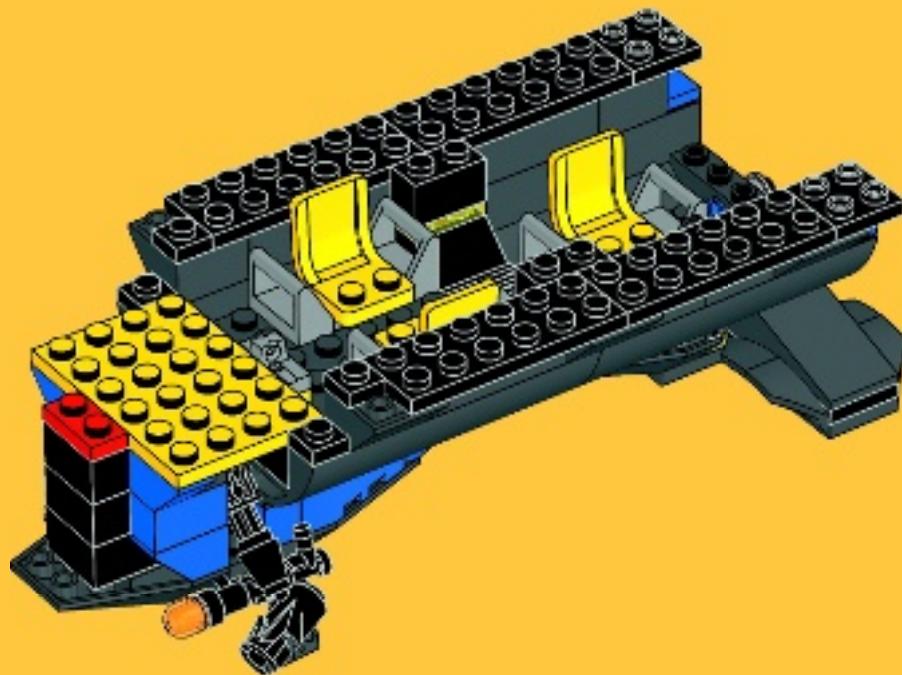


2x

26

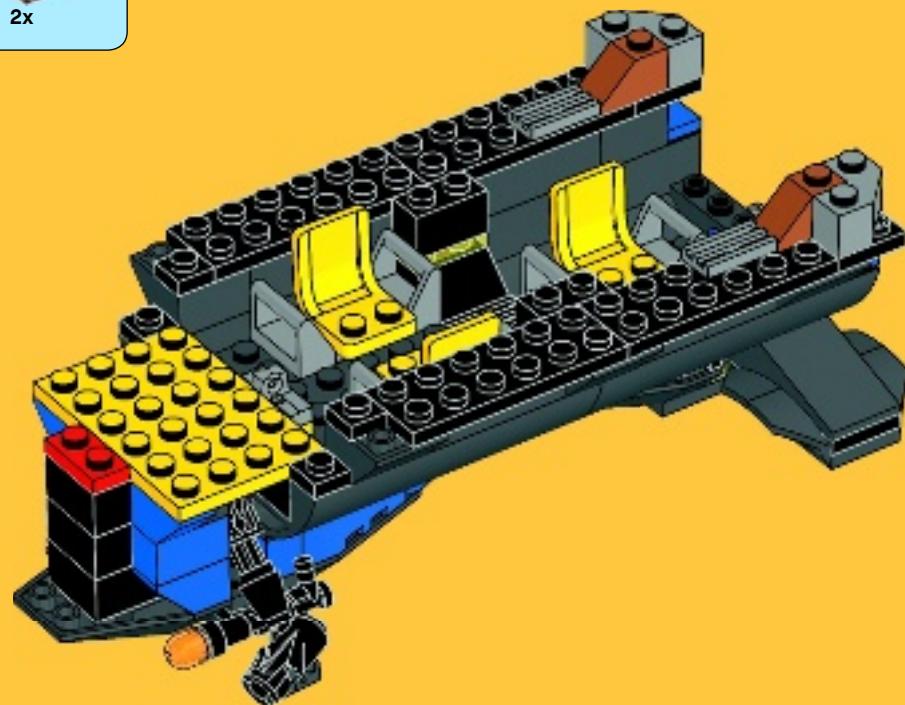


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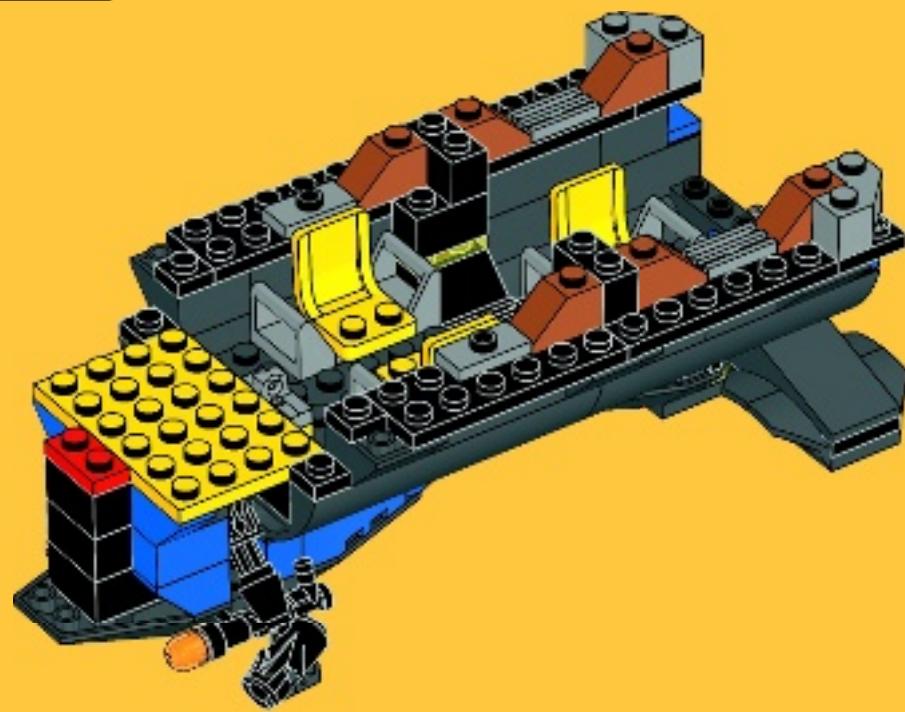




28



29



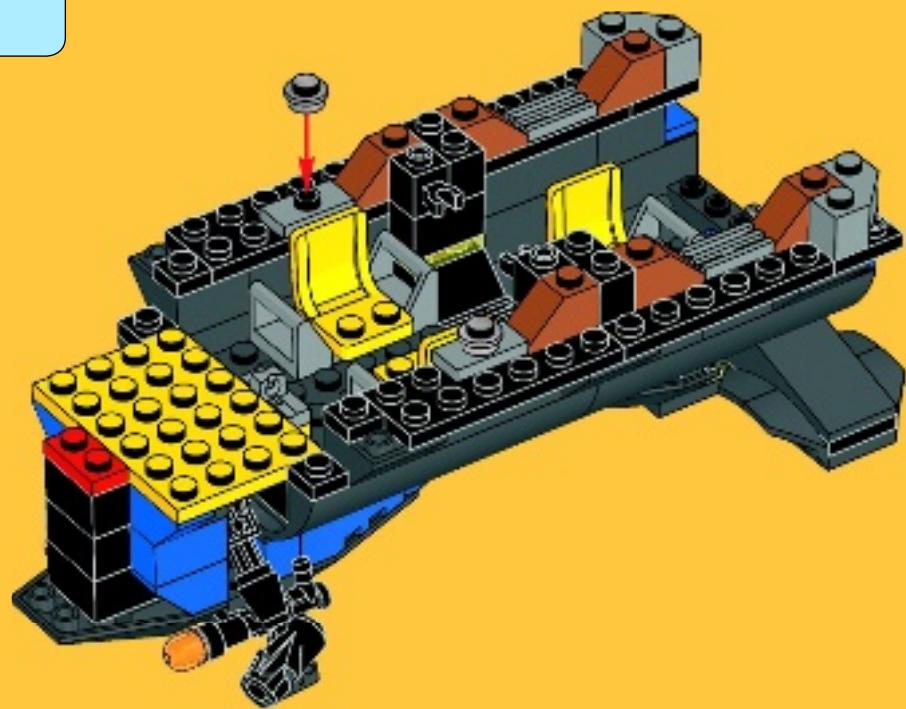


2x



2x

30



2x

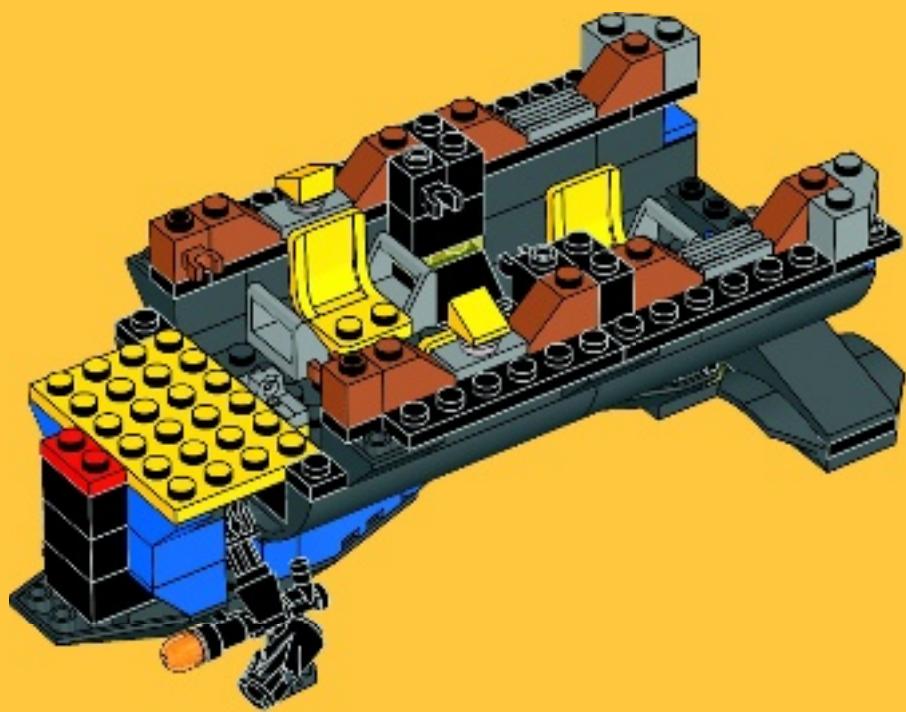


2x



2x

31



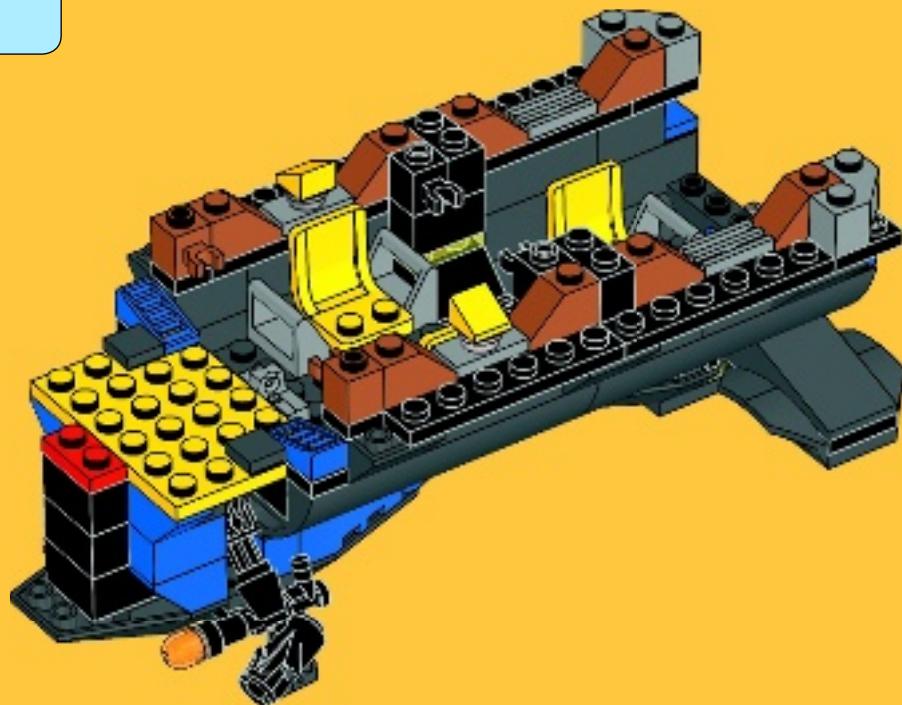


2x



2x

32



2x

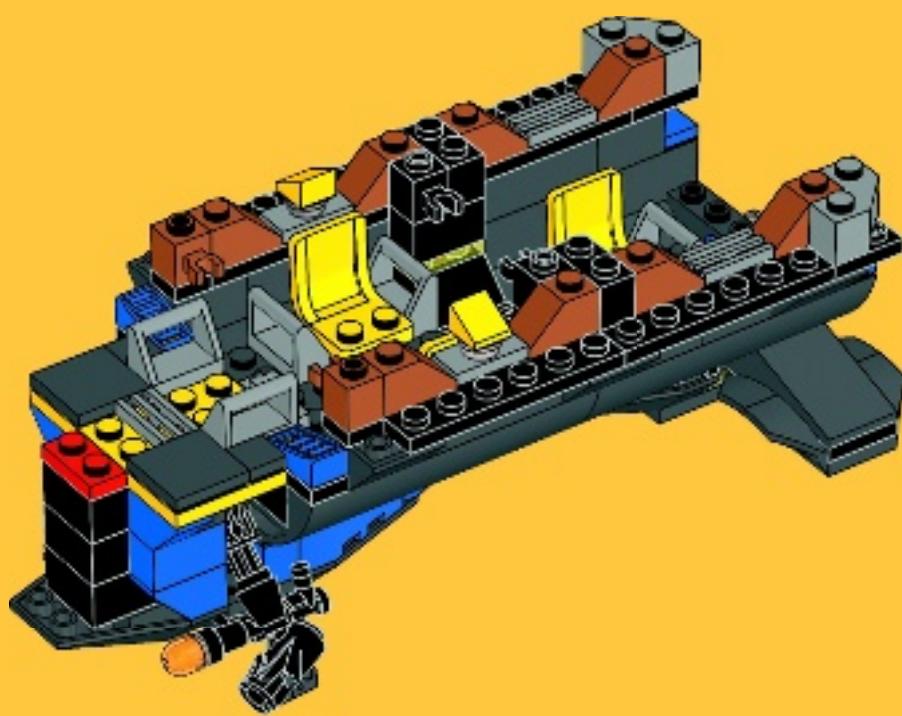


1x



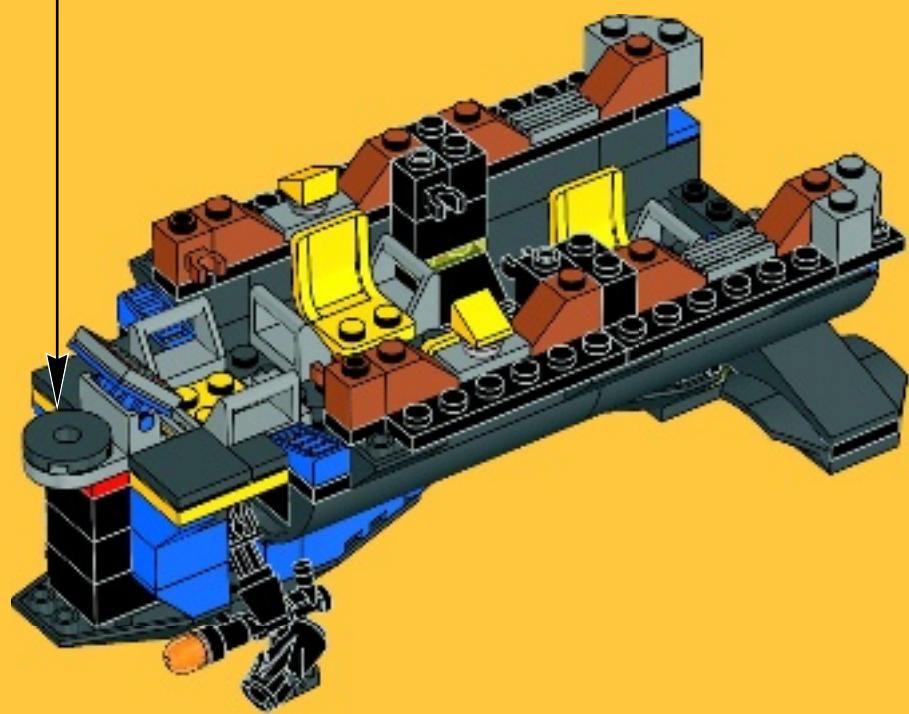
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33





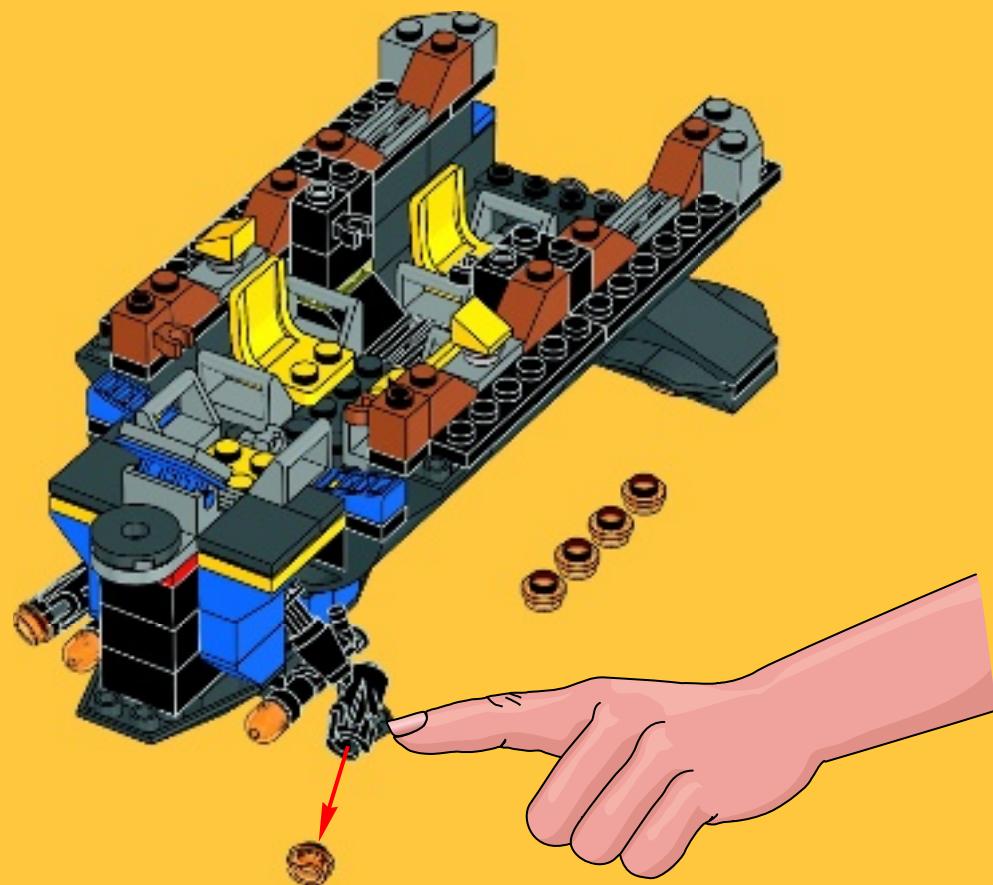
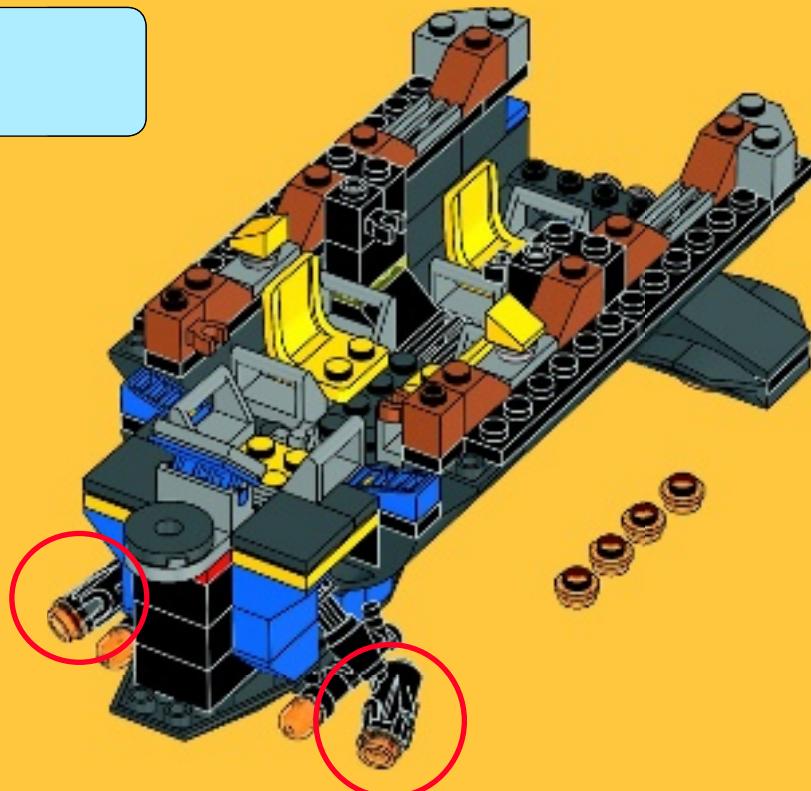
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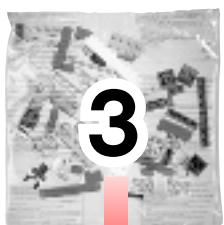




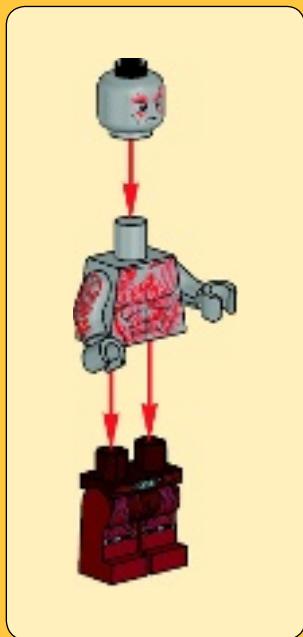
6x

35

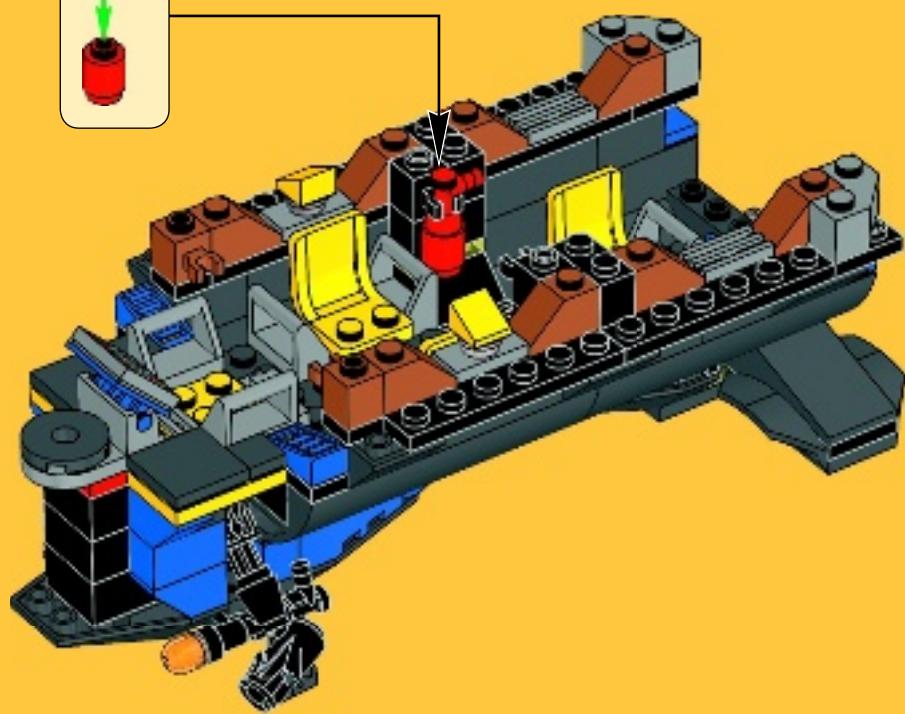
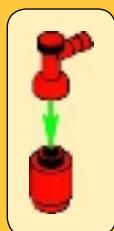


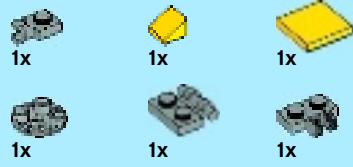


3



36





**37**

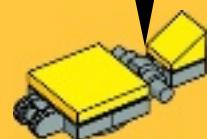
**1**



**3**



**5**



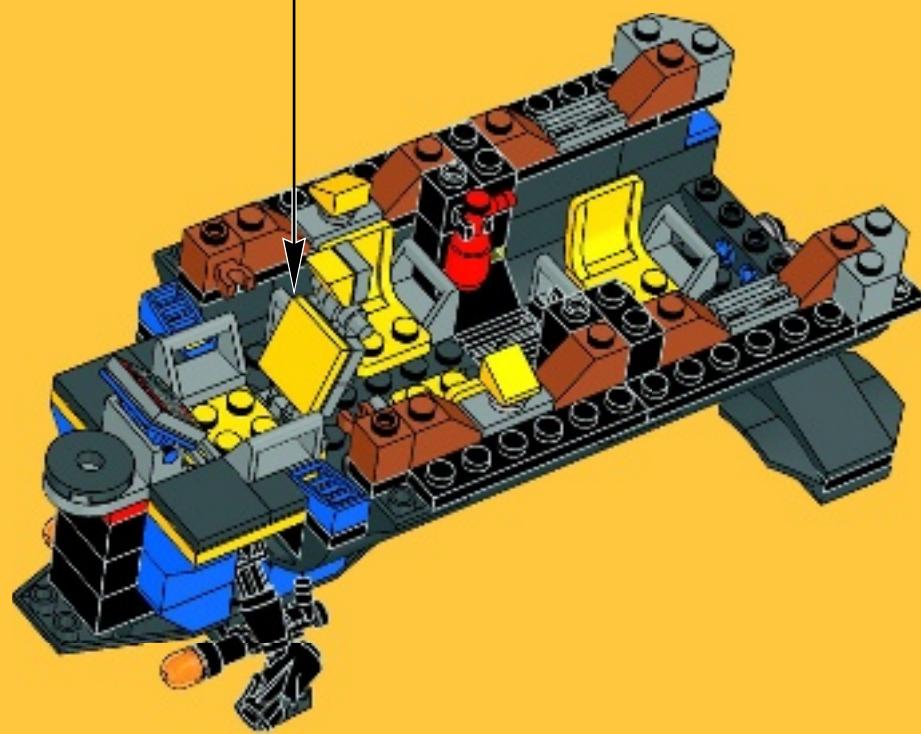
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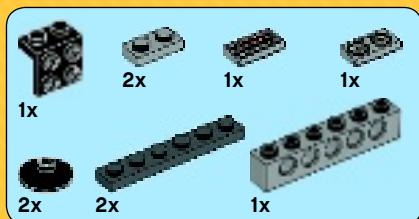


**4**



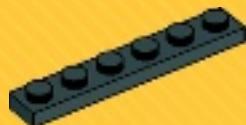
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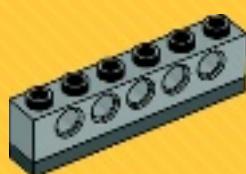


**38**

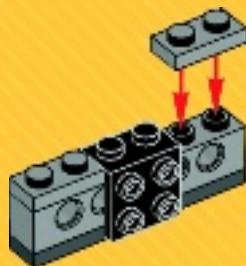
**1**



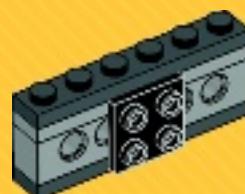
**2**



**3**



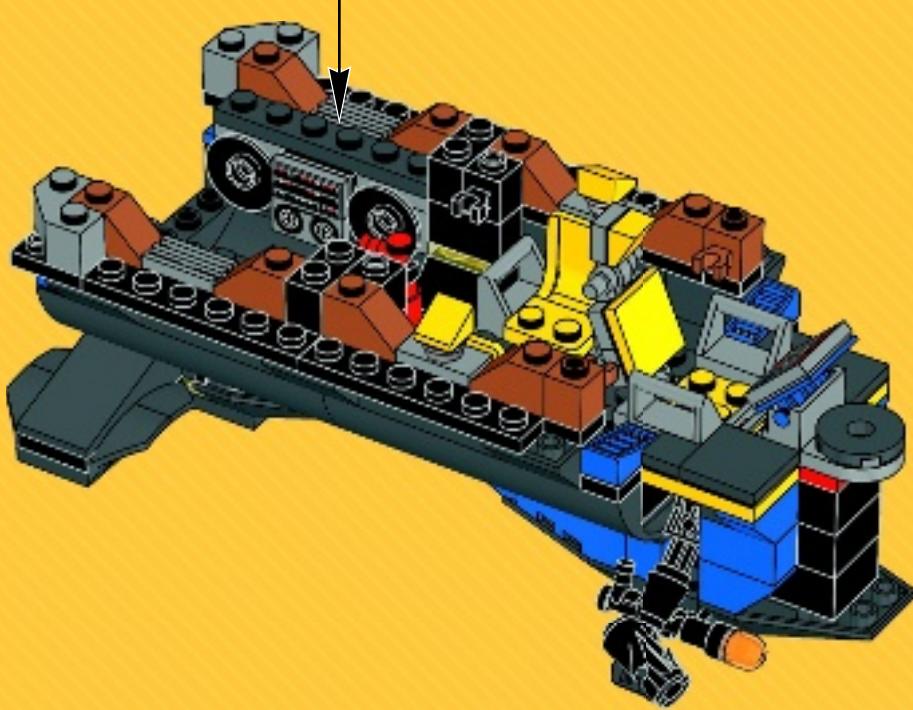
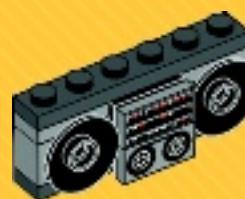
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**5**



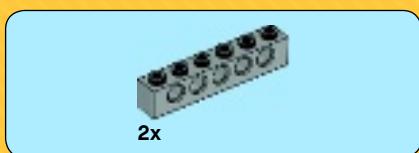
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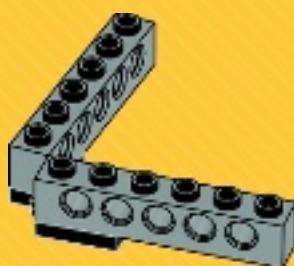
1x

**1**



2x

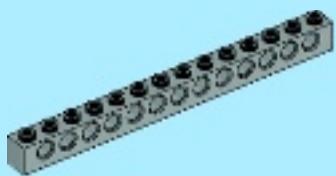
**2**



2x

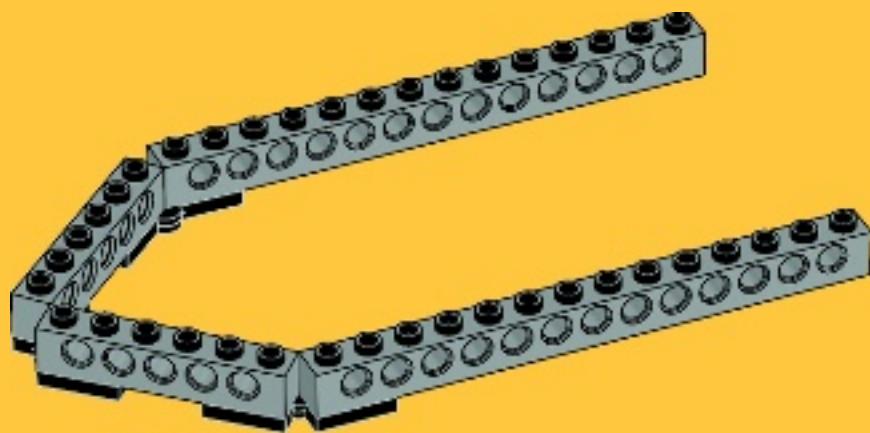
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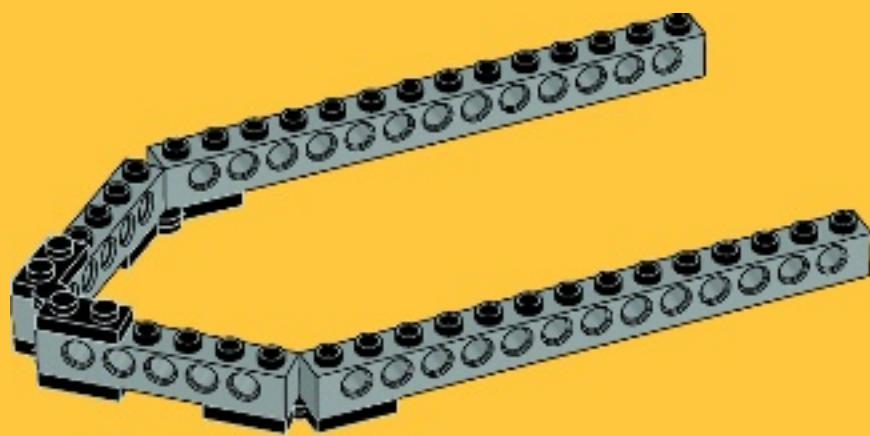
2x

4



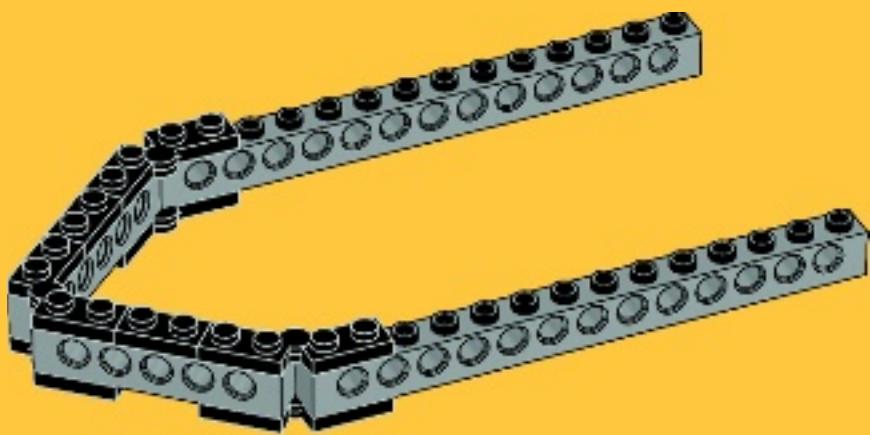
1x

5





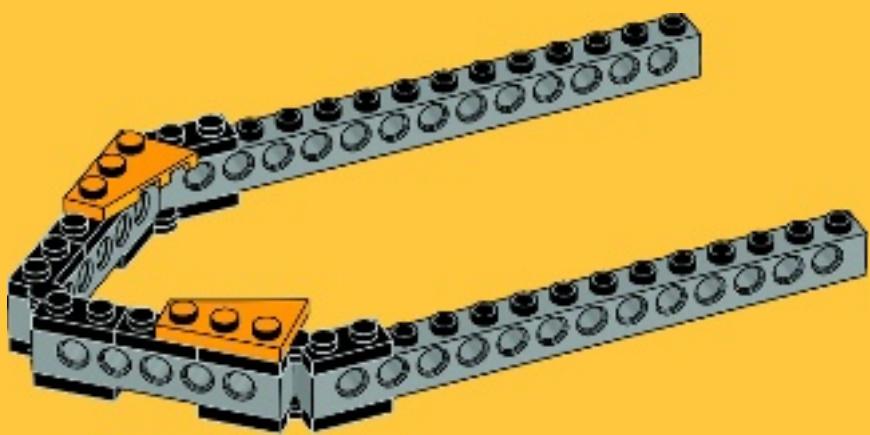
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1x

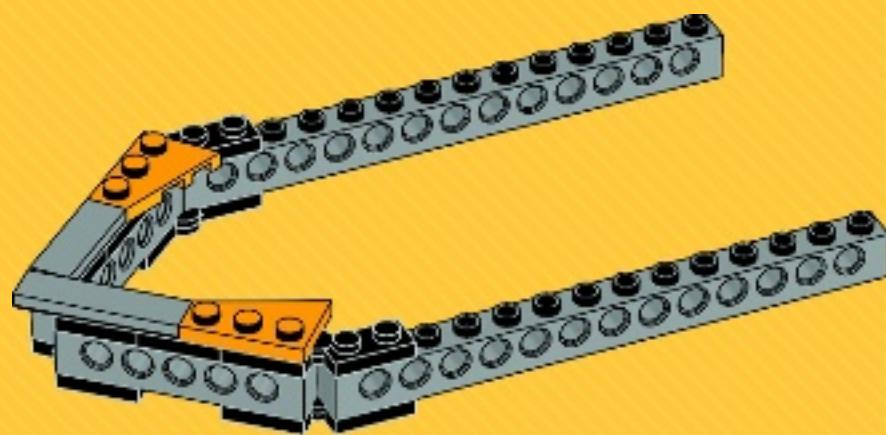
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7

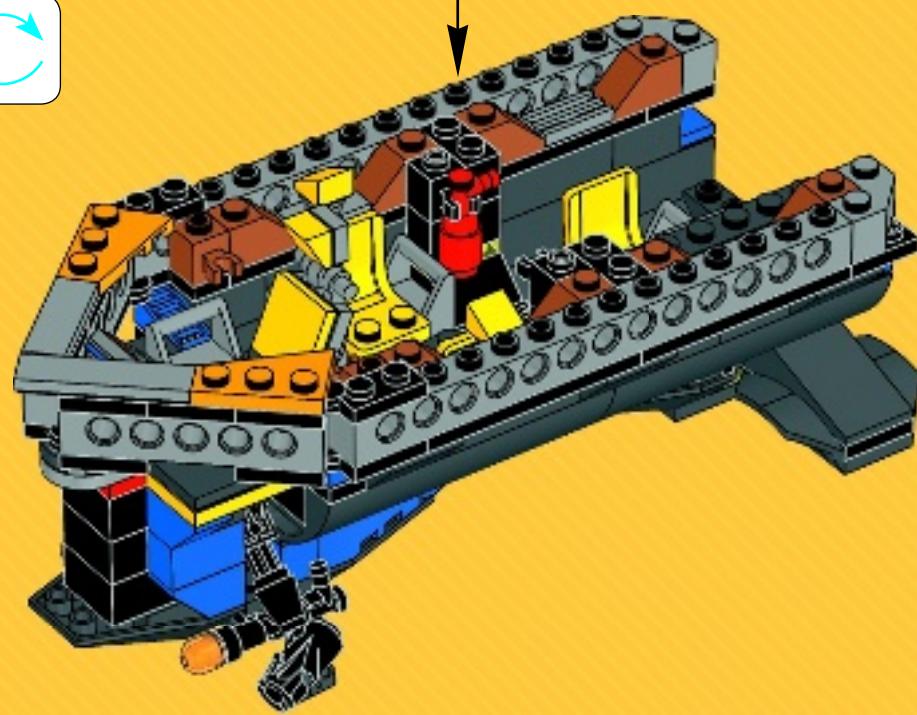




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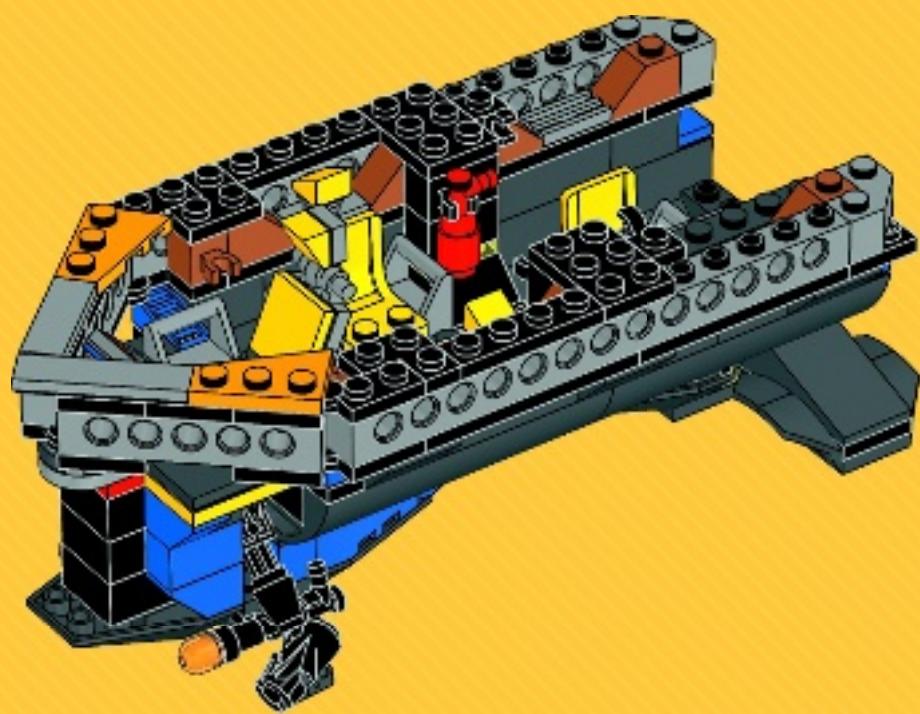


39





40



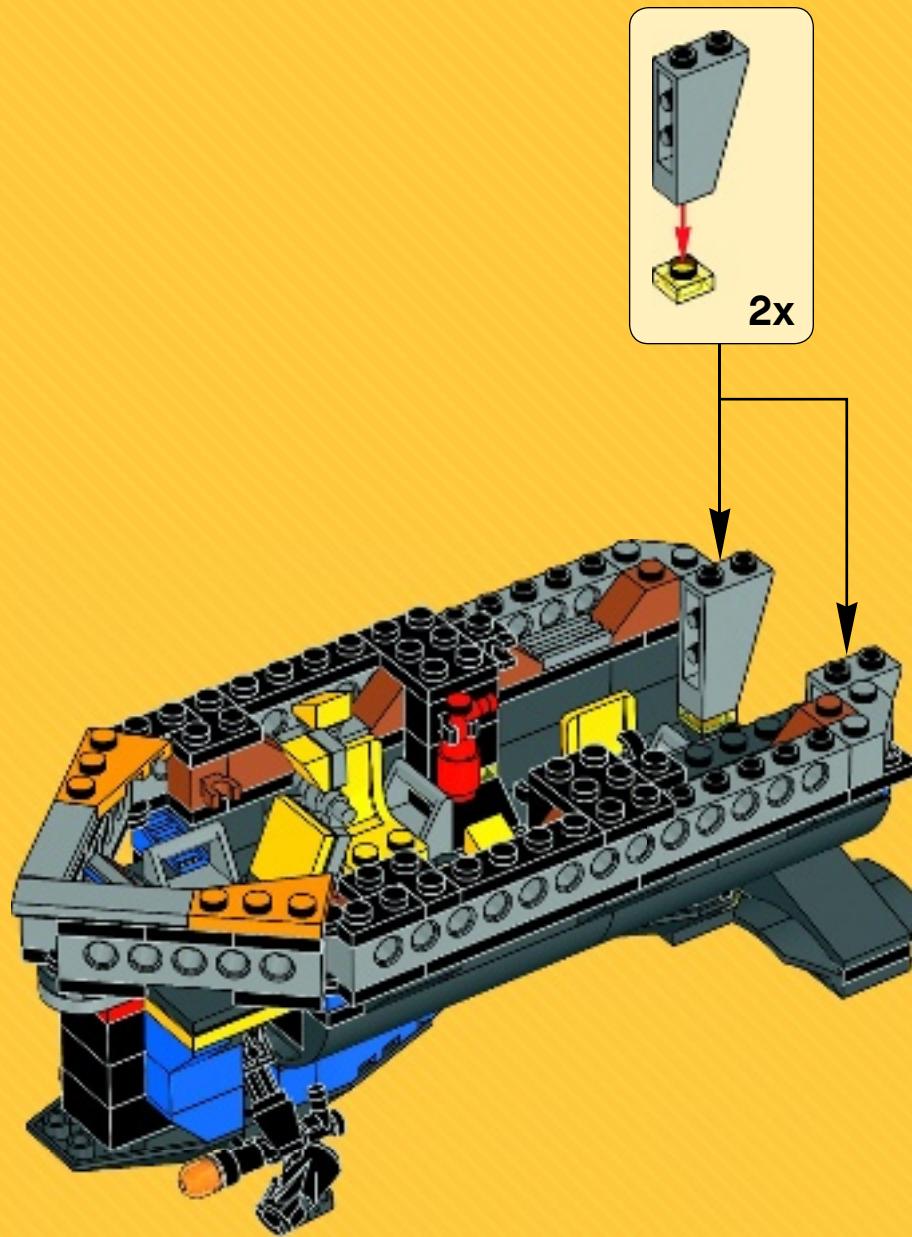


2x



2x

41



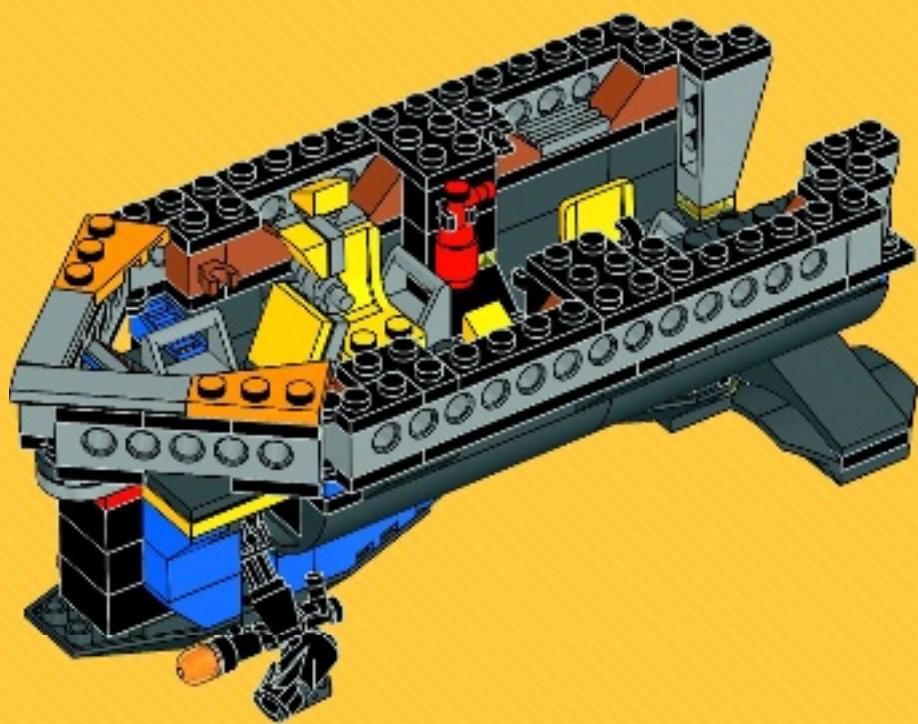


4x



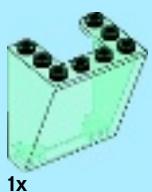
2x

42



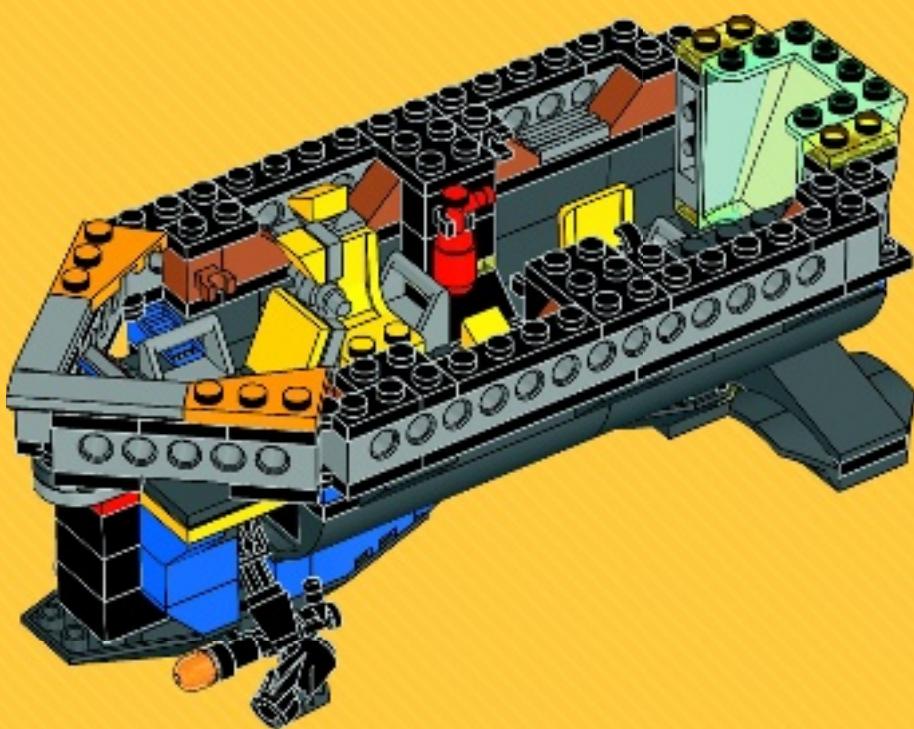


2x



1x

43



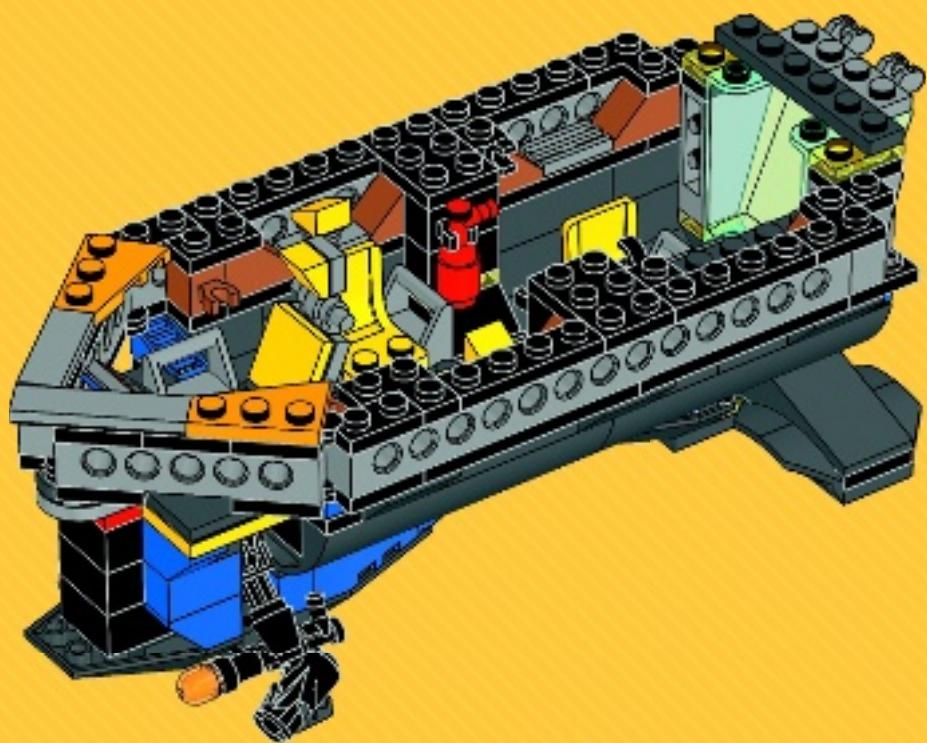


1x



2x

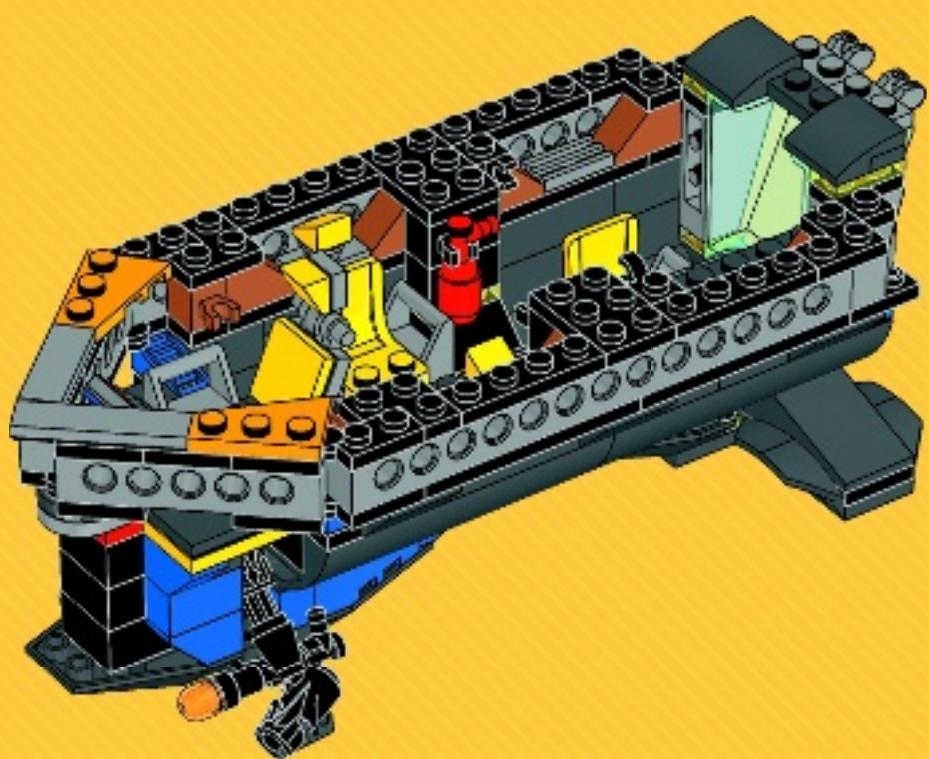
44





2x

45



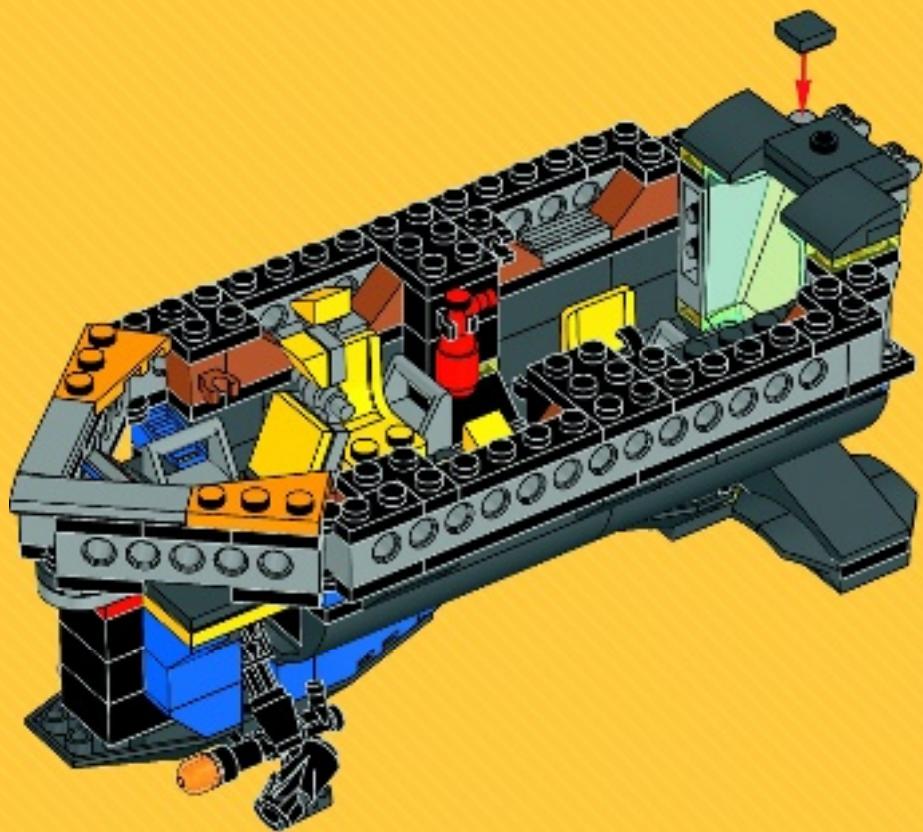


2x



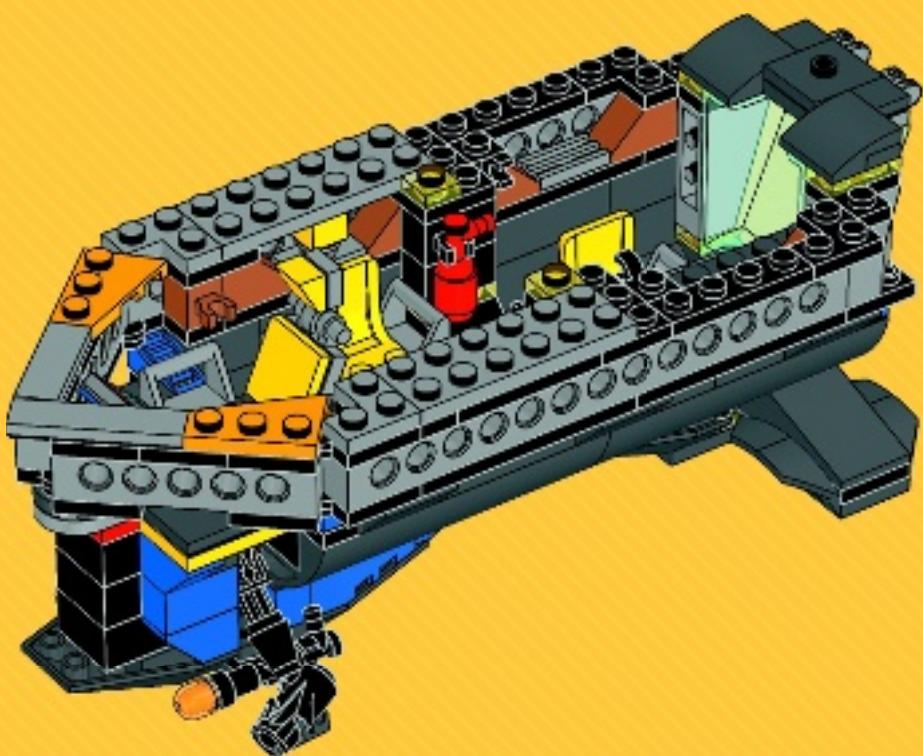
1x

46



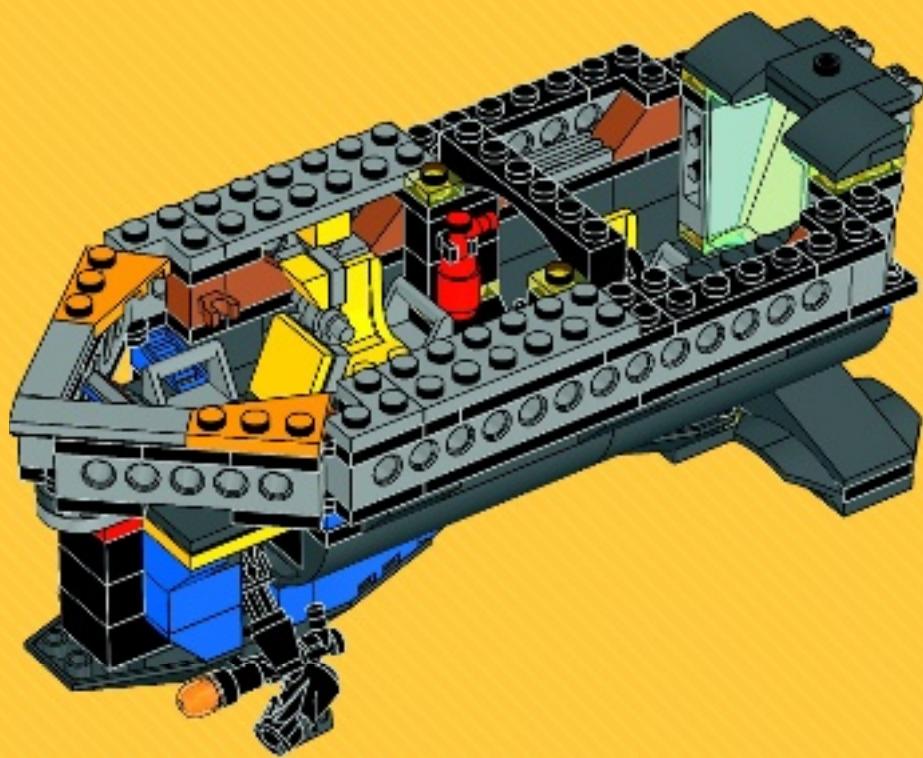


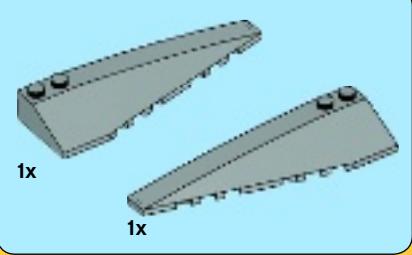
47



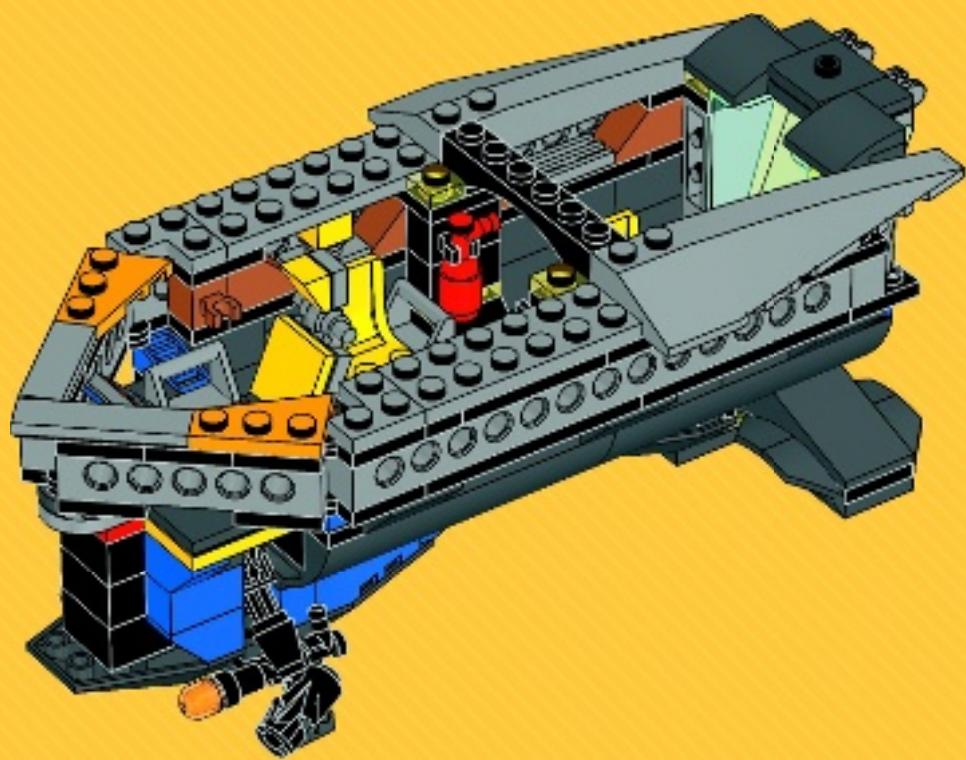


48





49



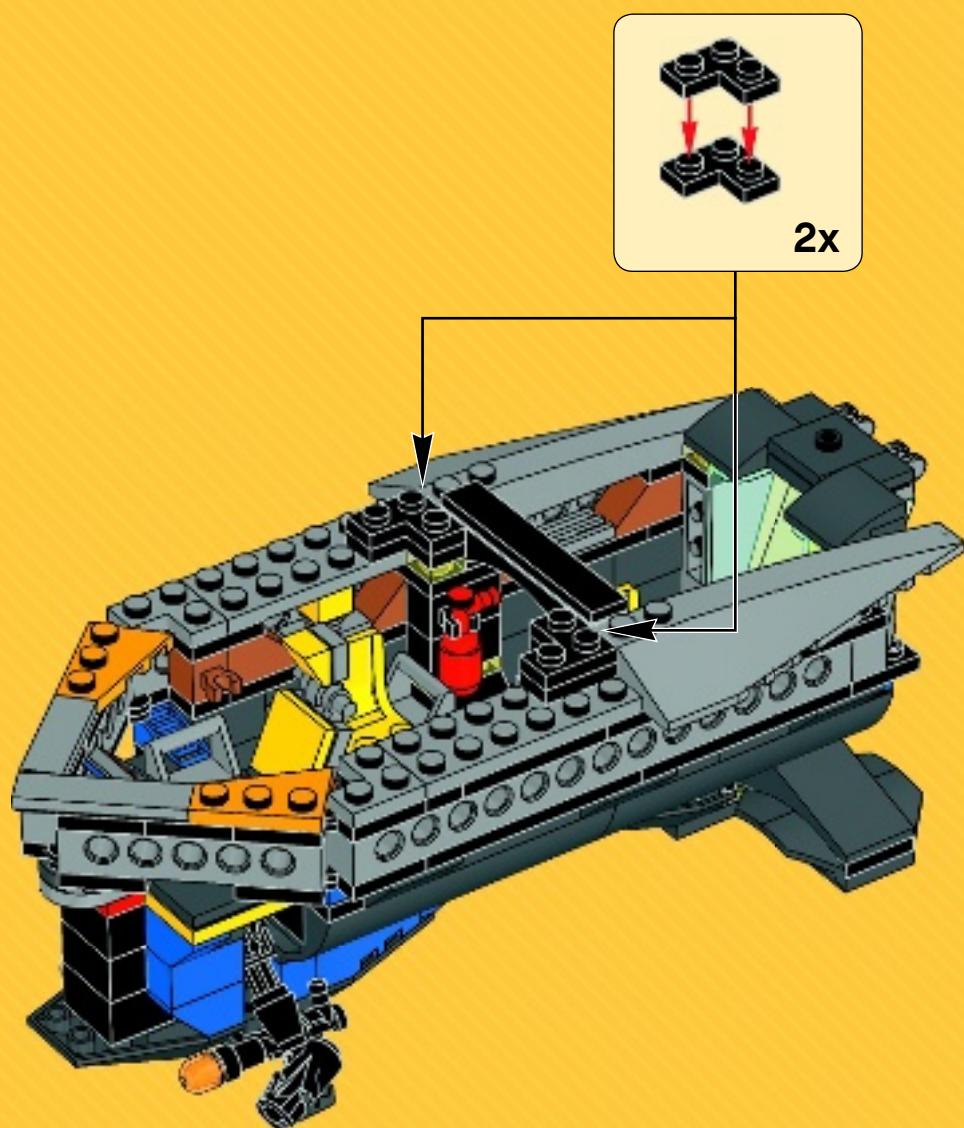


4x



1x

50





2x

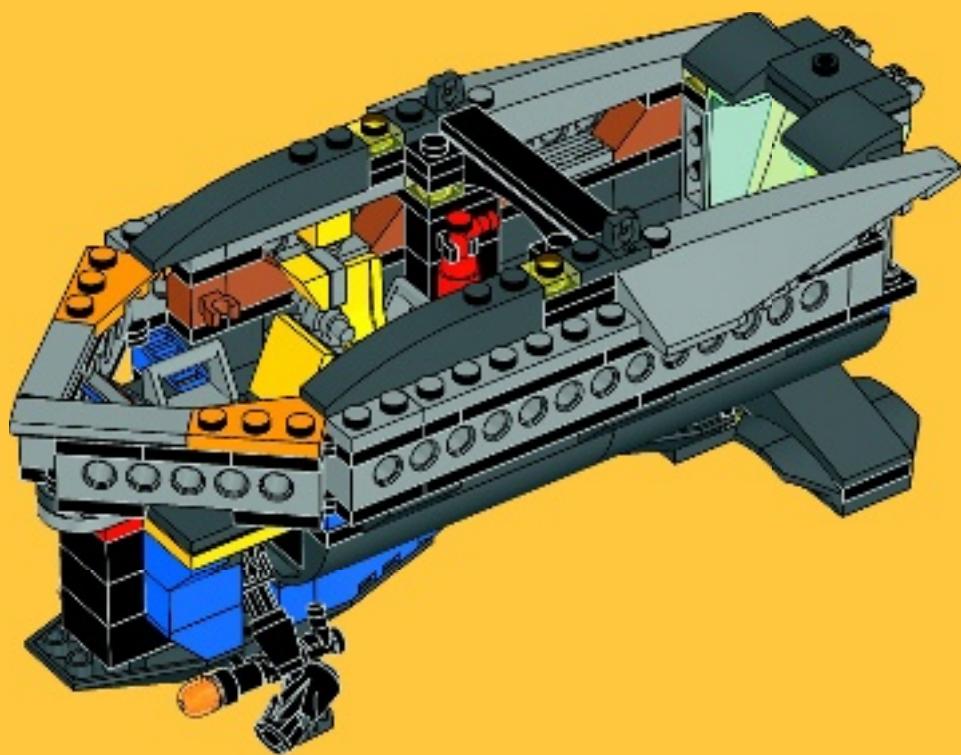


2x



2x

51





1



2x

2



3



1x

4



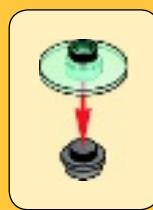
1x

5



1x

6





1x

7

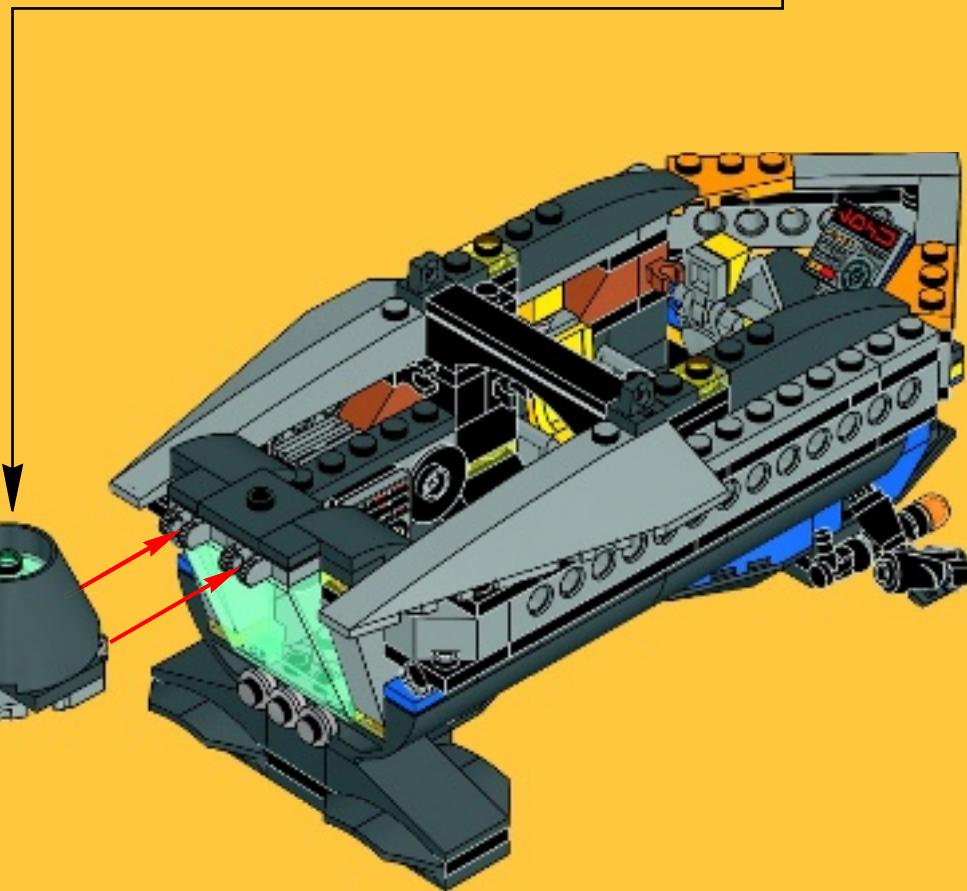


1x

8



52





2x



1x

1



1x

2



1x

3



4



1x



6x

5



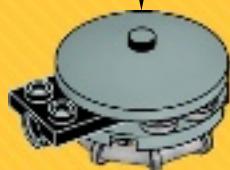
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6





7



8

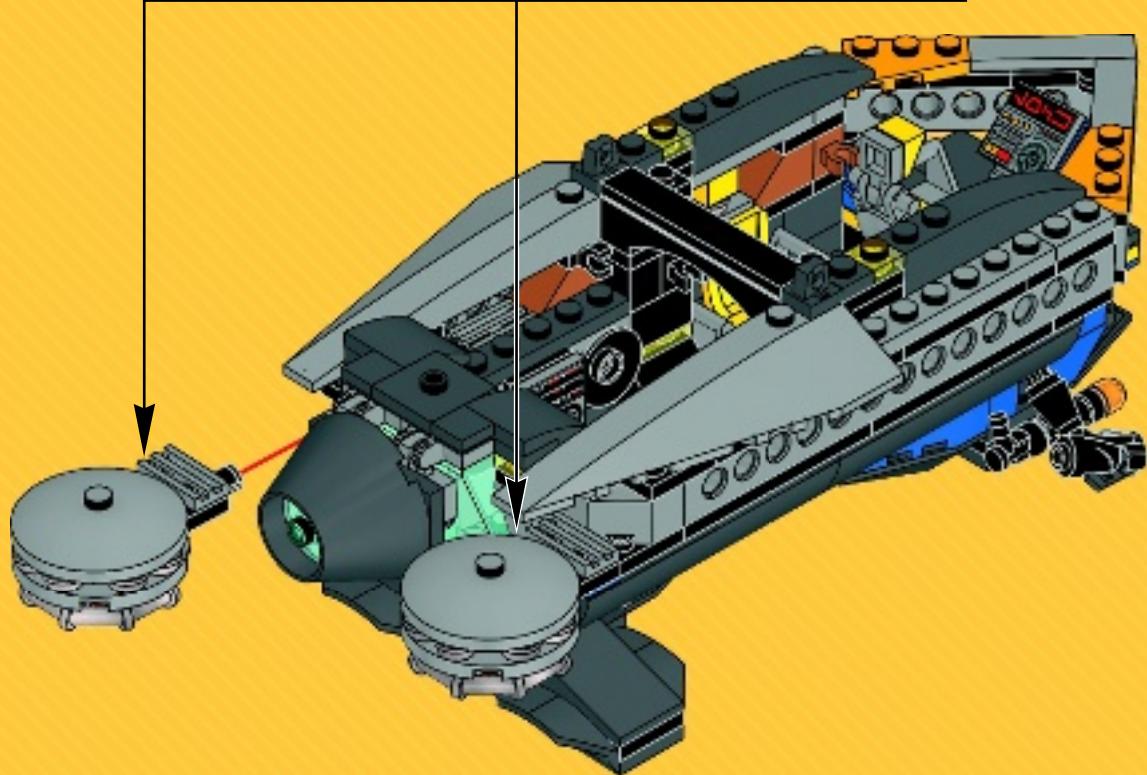


9



2x

53





2x

54

